### F-4E Phantom

PROJETER.

MONOGRAM

Originally developed by the Navy as a fleet defense interceptor armed with infrared and radar guided missiles, McDonnell's F-4 Phantom was the most powerful fighter in the world when in entered service. In addition to its air-to-air mission, it could also be loaded with bombs, rockets, and guided missiles to attack ground targets. Because the Phantom was superior to any of the fighters in its own inventory, the U.S. Air Force began development of its own versions of the Phantom. The first of these was the F-4C which was generally similar to the Navy's F-4B. To further enhance the aircraft's ground attack capability, the Air Force developed the F-4D, and Navy, Marine, and Air Force Phantoms were soon being used extensively in Vietnam. Combat experience soon

proved that the missile armed Phantoms were at a disadvantage when dogfighting the lightweight MiGs flown by the North Vietnamese. F-4 pilots often found themselves too close to the MiGs to use their missiles. As an initial solution to this problem, gun pods were attached to the centerline station under the fuselage of the Phantoms, but this proved unsatisfactory for air-to-air combat. As a result, the Air Force developed the F-4E with an internal 20-mm Vulcan cannon mounted in an elongated nose section. The F-4E proved to be the most effective version of the Phantom when it came to engaging the enemy fighters.

Your ProModeler F-4E Phantom comes with a decal sheet that provides markings for three F-4E Phantoms that served with the 307" Tactical Fighter Squadron of the 31" Tactical Fighter Wing when that unit returned to Homestead Air Force Base, Florida, after serving in Southeast Asia during 1972. Markings are provided for the squadron commander's aircraft and two MiG killers. Additional markings are included for the aircraft of the commanding officer for the 31" TFW as it appeared in 1969 and in 1970. This aircraft was named, "City of Homestead." It is important to note that some of the F-4Es that served with the 307th TFS in Vietnam were replacement aircraft which had ED tail codes instead of the squadron's assigned ZF code.



\* OPTIONAL PARTS



\* CEMENT TOGETHER



DO NOT CEMENT



\* REPEAT SEVERAL TIMES
\* A REPETER PLUSIEURS FOIS



\* PAINTING TIPS AND NOTES
\* PIENTURE POINTES ET NOTES



MODELLING TIPS AND NOTES



\* ALTERNATIVE ASSEMBLY



\* REMOVE AND THROW AWAY \* A RETIRER ET JETER



\* DECAL DECAL COMANIE

### READ THIS BEFORE YOU BEGIN

- \* Study the assembly drawings.
- Each plastic part is identified by a number.
- For better paint and decal adhesion, wash the plastic parts in a mild detergent solution.
   Rinse and let air dry.
- \* Check the fit of each piece before cementing in place
- \* Use only cement for polystyrene plastic.
- \* Scrape paint from areas to be cemented.
- Allow paint to dry thoroughly before handling parts.
- \* Any unused parts may be discarded.

### **DECAL APPLICATION INSTRUCTIONS**

- 1. Cut desired decal from sheet.
- 2. Dip decal in water for a few seconds.
- 3. Place wet decal on paper towel.
- 4. Wait until decal is movable on paper backing.
- Place decal in position on model, face up and slide backing away.
- 6. Press out air bubbles with a soft damp cloth.
- Milkiness that may appear is for better decal adhesion and will dry clear. Wipe away any excess adhesive.
- 8. Do not touch decal until fully dry.
- Allow the decals 48 hours to dry before applying clear coat.

NOTE: Decals are compatible with setting solutions or solvents.

### LIRE CE QUI SUIT AVANT DE COMMENCER

- \* Etudier les schémas de montage.
- \* Chaque pièce en plastique est identifiée par un numéro.
- \* Pour une meilleure prise de la peinture et des autocollants, laver les pièces en plastique avec une solution détergente peu concentrée. Les rincer et les laisser sécher à l'air.
- \* Vérifier que chaque pièce s'ajuste bien avant de la coller
- \* N'utiliser que de la colle pour polystyrène.
- \* Gratter les parties à coller pour enlever la peinture.
- \* Laisser la peinture bien sécher avant de manipuler les pièces.
- \* Toute pièce inutilisée peut être jetée.

### DIRECTIVES D'APPLICATION DES AUTOCOLLANTS

- 1. Découper l'autocollant désiré de la feuille.
- 2. Tremper l'autocollant dans de l'eau pendant quelques secondes.
- 3. Placer l'autocollant mouillé sur une serviette en papier.
- Attendez que l'autocollant puisse être déplacé sur son sup port en papier.
- 5. Mettre l'autocollant en position sur le modèle face sur le dessus et faire glisser le support pour l'enlever.
- 6. Appuyer avec un chiffon doux humide pour éliminer les bulles d'air.
- La substance laiteuse qui peut apparaître est destinée à améliorer l'adhésion de l'autocollant et devient incolore au séchage. Essuyer pour enlever tout excédent d'adhésif.
- 8. Ne pas toucher l'autocollant tant qu'il n'est pas bien sec.
- Laisser l'autocollant sécher pendant 48 heures avant d'appliquer une couche transparente.

REMARQUE: Les autocollants sont compatibles avec les solutions de fixage ou les solvants.

### This paint guide is provided to complete this kit as shown on the box.

Ce guide de peinture est fourni pour reproduire le modèle réduit qui apparaît sur la boîte.

Bright Metal	Métallisé clair
Burnt Metal	Métallisé Brûlé
Dark Green FS 34079	Vert foncé
Dark Gull Gray FS 36321	Gris cendré foncé
Emerald Green	Vert foncé
Flat Black FS 37038	Noir mat
Flat Light Gull GrayFS 36440	Gris cendré foncé
Flat White FS 37875	Blanc mat
Flat Yellow	Jaune mat
Gloss Black FS 17038	Noir lustré
Gloss Red FS 11136	Rouge lustré
Gloss White FS 17875	Blanc lustré
Green Drab	Vert écru
Jet Exhaust	Flux d'éjection
Light Gray FS 36622	Gris clair
Medium Green FS 34012	Vert moyen
Olive Drab FS 34087	Olivet
Olive Green	Vert olivet
Steel	Acier
Silver	Argent
Tan FS 30219	Havane

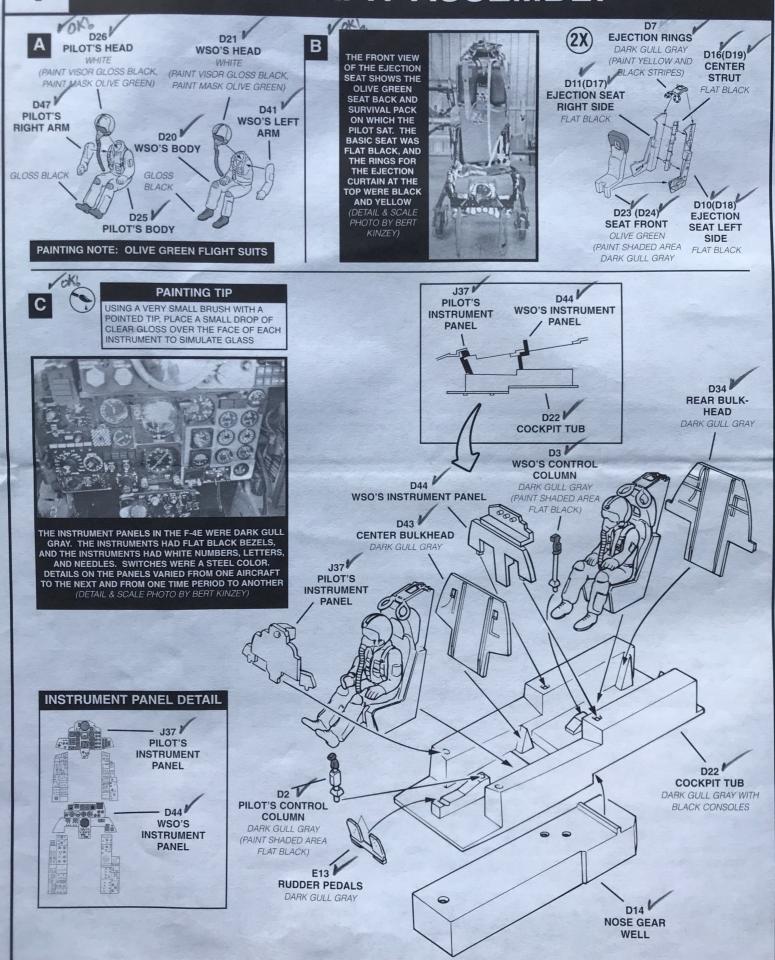
If you have any questions or comments, call our hotline at: (800) 833-3570 or, please write to:

Revell-Monogram Consumer Service Department, 8601 Waukegan Road, Morton Grove, Illinois 60053

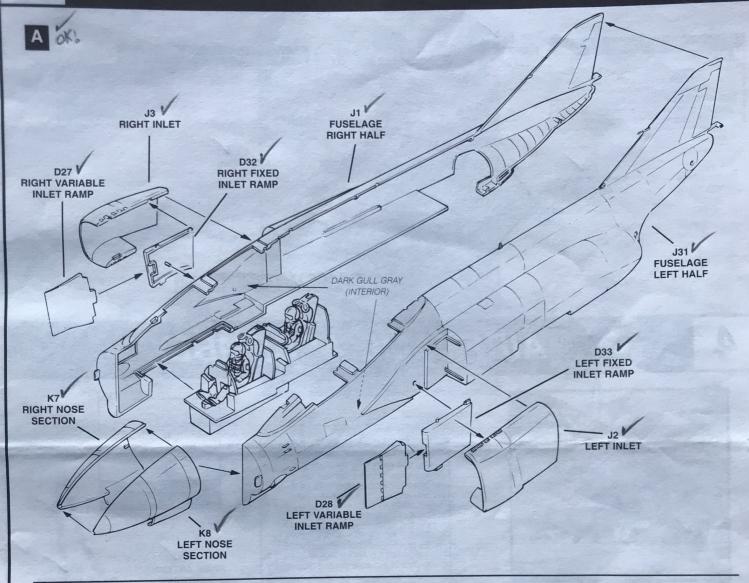
Be sure to include the plan number (85597800200), part number, description, your return address and phone number.

Visit our website: www.revell-monogram.com

### COCKPIT ASSEMBLY



### FUSELAGE ASSEMBLY







### MODELING TIP

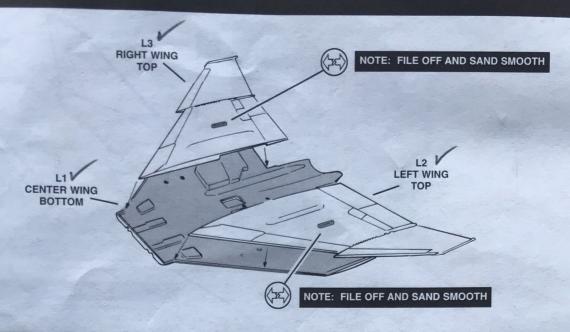
AFTER THE MODEL HAS BEEN PAINTED AND THE DECALS HAVE BEEN APPLIED, RUB A PIECE OF BLACK CHALK OVER SOME FINE SANDPAPER TO MAKE SOME BLACK CHALK DUST. THEN LIGHTLY BRUSH THE BLACK CHALK AROUND THE GUN MUZZLE AREA TO SIMULATE BLACKENING FROM FIRING THE CANON



THE LONGER GUN MUZZLE, USED ON MOST F-4E'S, AND THE LEFT AIR INLET AND VARIABLE RAMP ARE VISIBLE IN THE LEFT FRONT VIEW. THIS PHAN-TOM HAS AN ECM POD IN THE FORWARD LEFT AIM-7 SPARROW MISSILE BAY

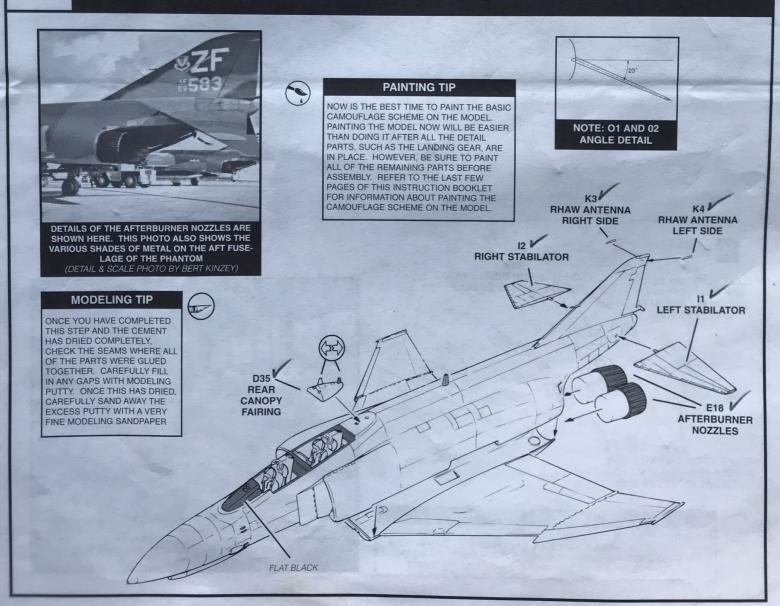
(DETAIL & SCALE COLLECTION)

### WING ASSEMBLY

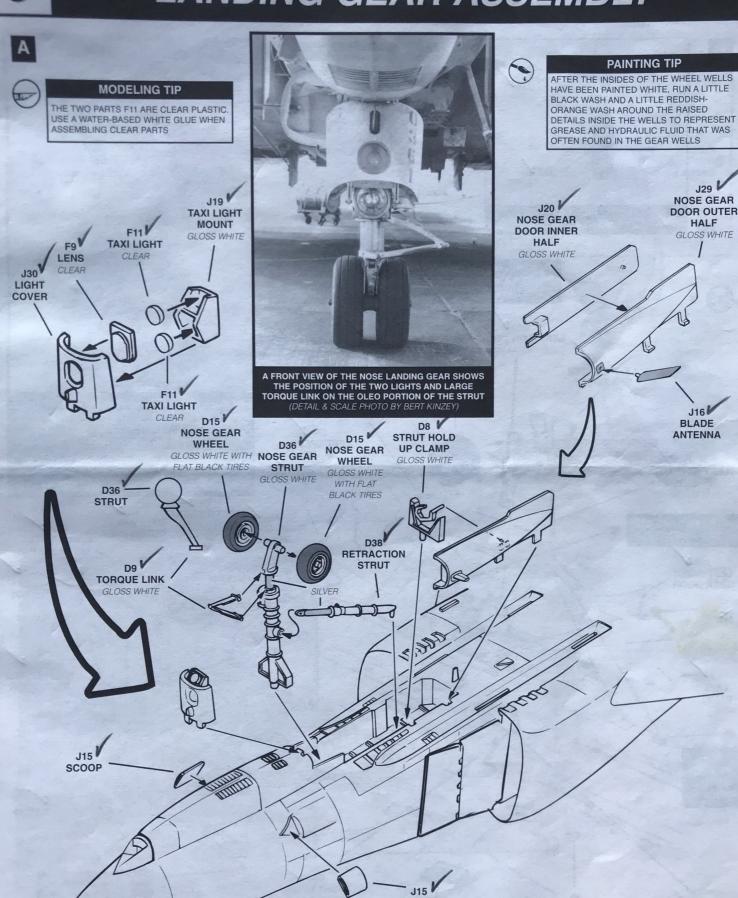


4

### AIRFRAME ASSEMBLY

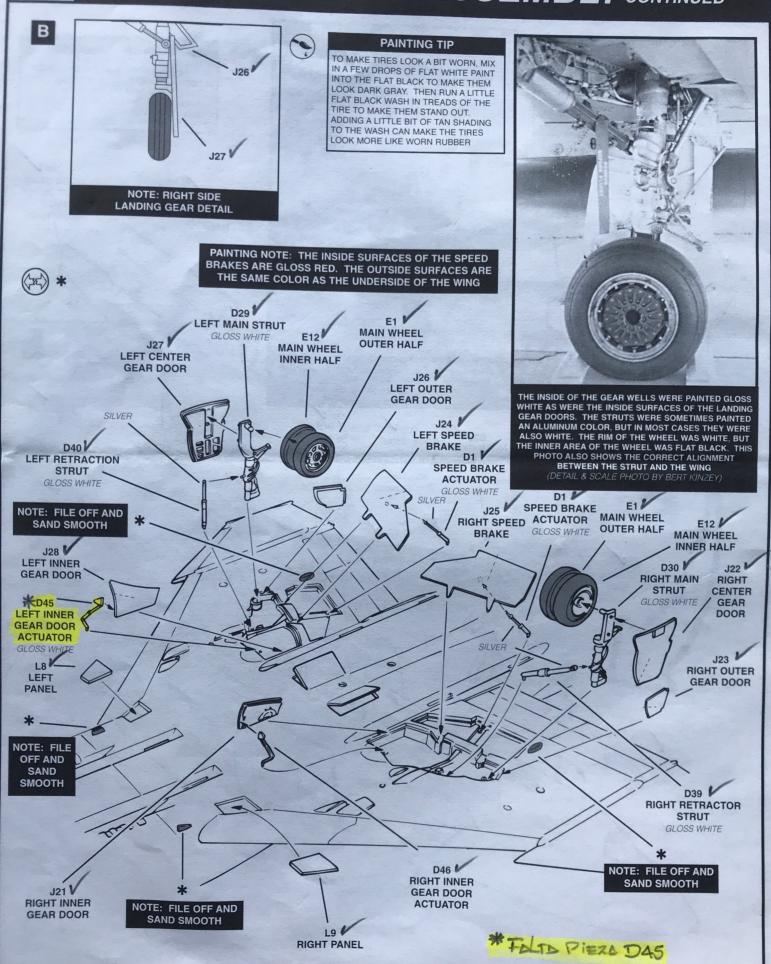


### LANDING GEAR ASSEMBLY

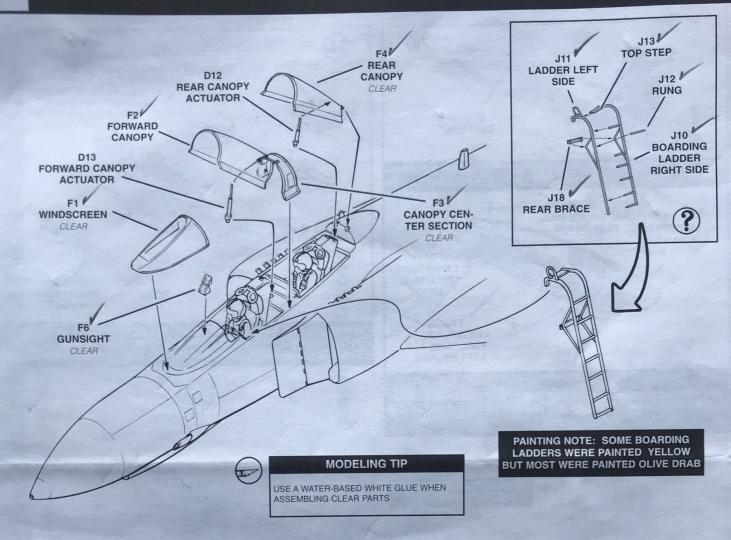


SCOOP

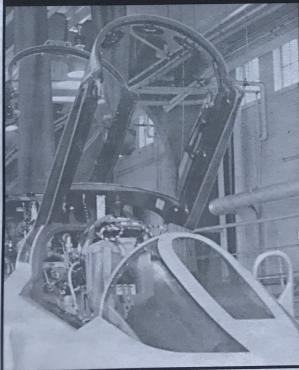
### LANDING GEAR ASSEMBLY CONTINUED

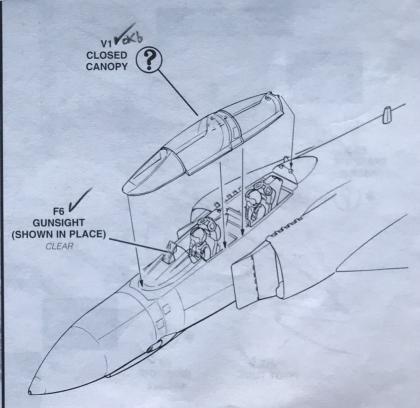


### CANOPY ASSEMBLY

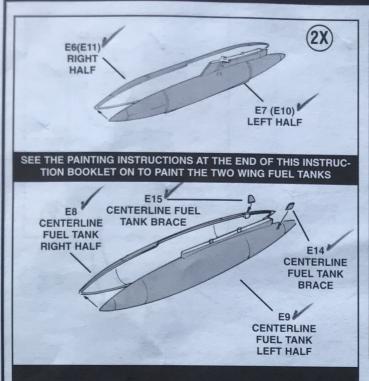


THE INSIDE OF THE CANOPY RAILS WERE PAINTED FLAT BLACK.
THE OUTSIDE OF THE THE RAILS WERE PAINTED THE SAME COLOR
AS THE SURROUNDING FUSELAGE
(DETAIL & SCALE PHOTO BY BERT KINZEY)

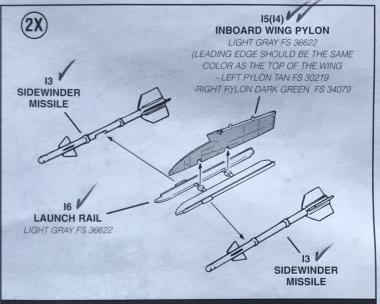




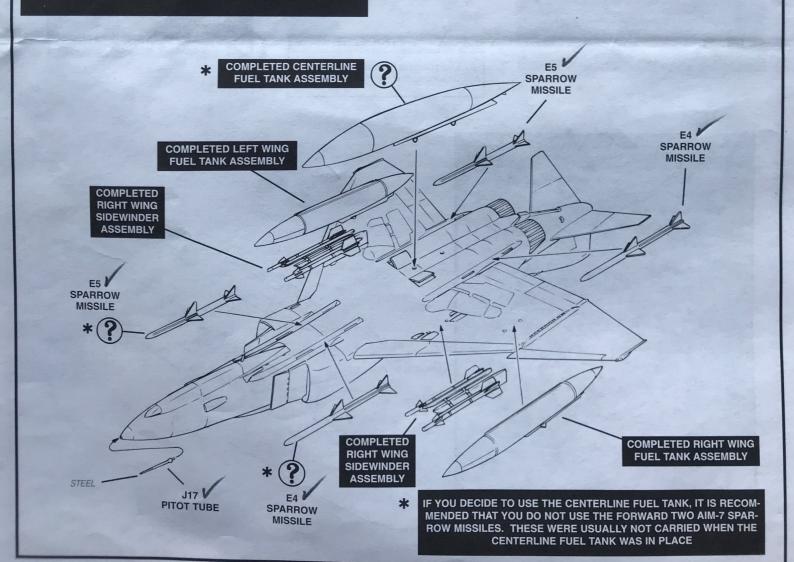
### EXTERNAL STORES ASSEMBLY



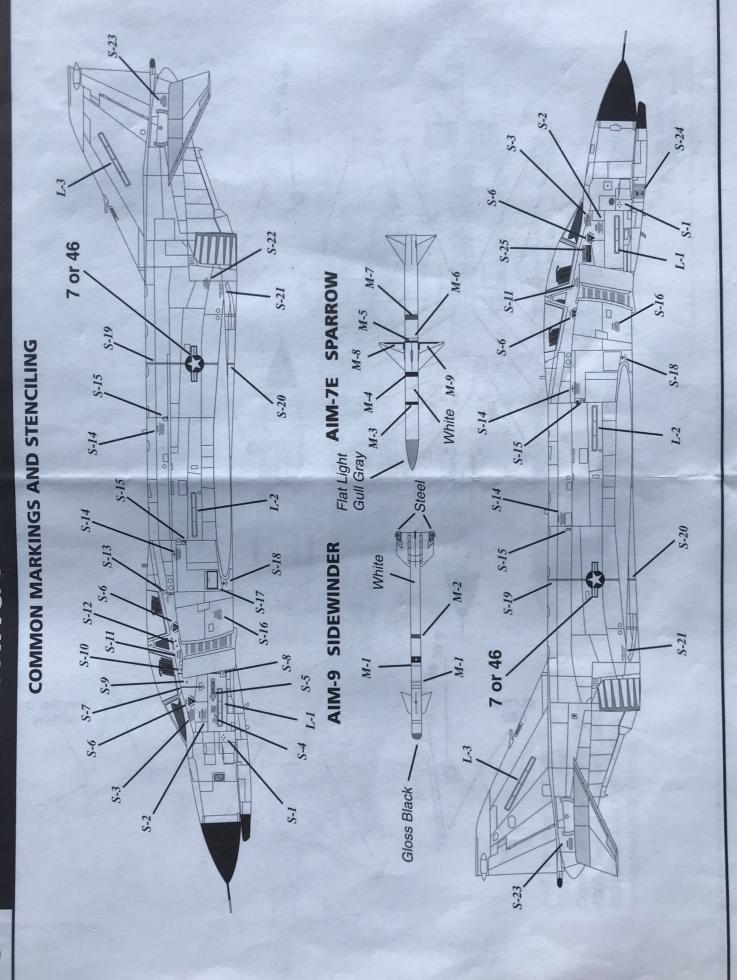
PAINTING NOTE: THE CENTERLINE FUEL TANK AND BRACES ARE PAINTED THE SAME COLOR AS THE UNDERSIDE OF THE FUSELAGE



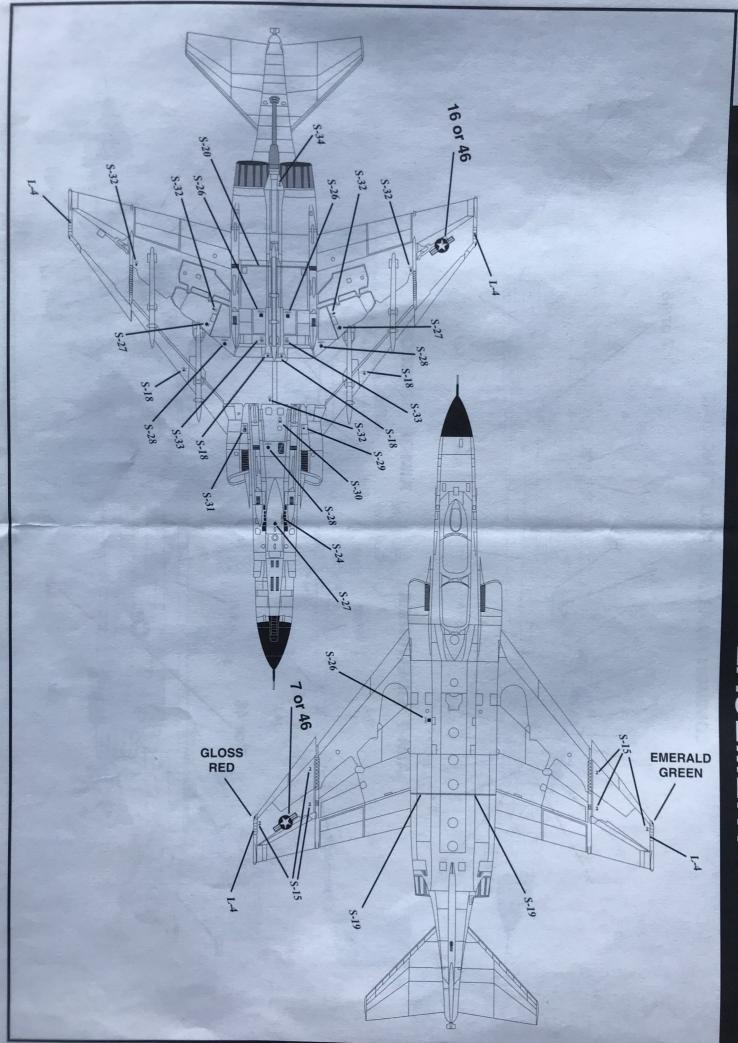
NOTE: SEE THE PAINTING AND DECAL PLACEMENT GUIDE AT THE END OF THE INSTRUCTION BOOKLET FOR INFORMATION ON HOW TO PAINT THE SIDEWINDER AND SPARROW MISSILES AND HOW TO APPLY THEM



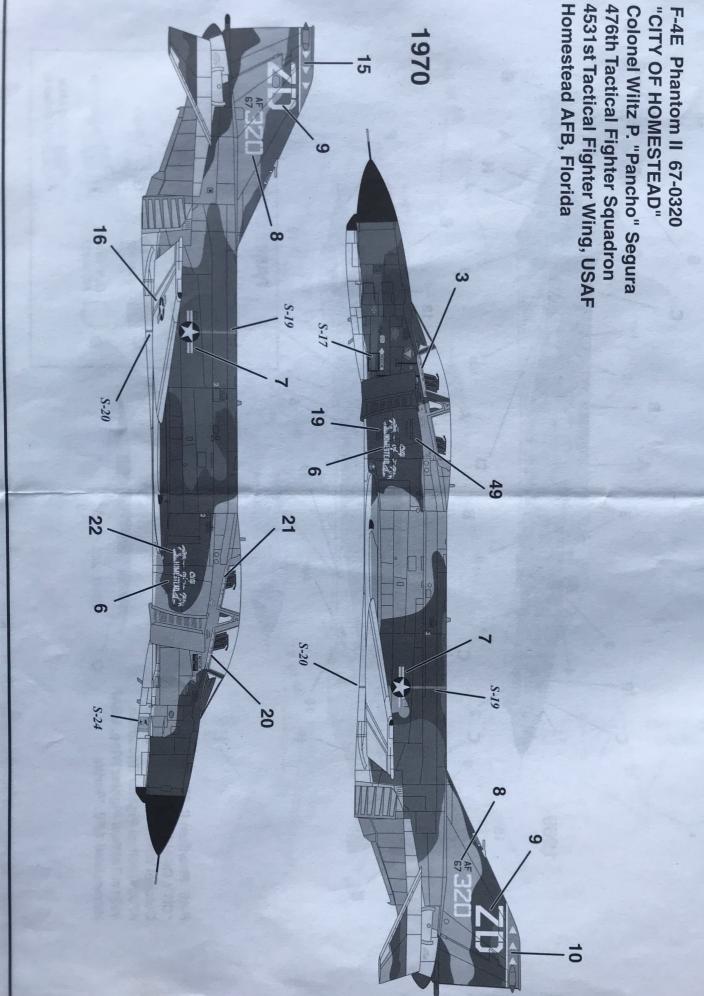
### PAINTING AND DECAL PLACEMENT

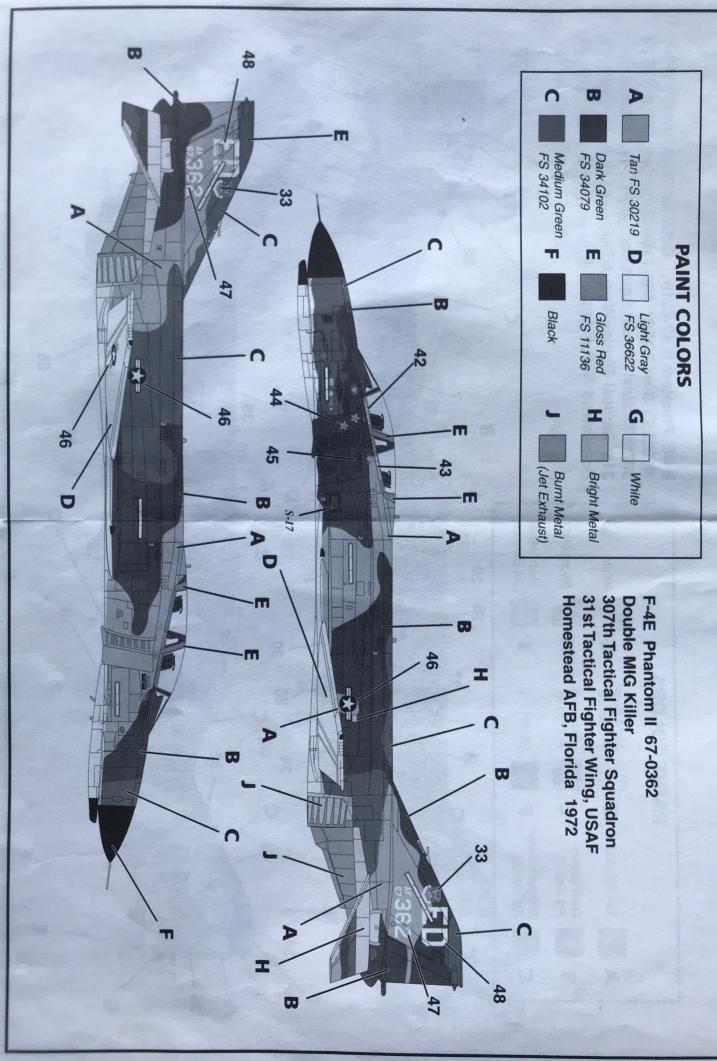


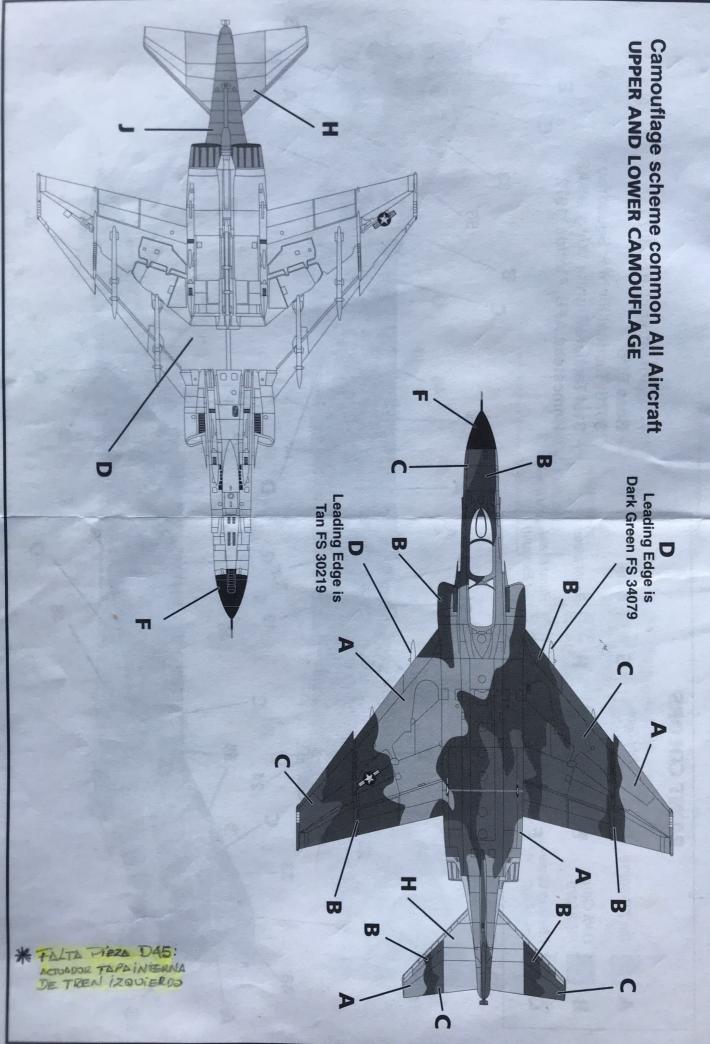
## PAINTING AND DECAL PLACEMENT CONTINUED



**476th Tactical Fighter Squadron** Colonel Wiltz P. "Pancho" Segura "CITY OF HOMESTEAD"







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