

Revell**AH-64 APACHE ATTACK CHOPPER**

KIT 5443

1/48 SCALE
MASSTAB 1:48
ESCALA 1/48
SCHAAL 1:48
1/48 ECHELL
SKALA 1:48
SCALA 1/48



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85544310201

The AH-64A Apache is far from being the most handsome aircraft in the U.S. Army's inventory, but its pugnacious appearance is indicative of its mission: to seek out and destroy enemy armored vehicles and strongpoints during the day, night or under adverse weather conditions. The Apache is a real GI helicopter, having the capability to fight, survive, and live with front line troops on the battlefield.

The AH-64A was developed by Hughes Helicopters, Inc. to capitalize on attack helicopter experience gained during the Vietnam War. It was designed from the ground up to incorporate the most modern survivability features. Indeed, its vital flight systems are able to withstand the impact of high-explosive and armor-piercing antiaircraft rounds.

The Apache is a twin-engine helicopter with four-bladed main and tail rotors and three-point landing gear. It is powered by two 1600 horsepower General Electric T700 turboshaft engines which give it a speed of nearly 200 miles per hour. The engines are fitted with large infrared-suppressing exhaust systems which hinder enemy heat-seeking missiles.

READ THIS BEFORE YOU BEGIN

- Study the assembly drawings.
- Each plastic part is identified by a number.
- Check the fit of each piece before cementing in place.
- Do not use too much cement to join parts.
- Use only cement for polystyrene plastic.
- Model may be painted to match photos on box.
- Allow paint to dry thoroughly before handling parts.
- Scrape paint from areas to be cemented.
- For better paint and decal adhesion, wash the plastic parts in a mild detergent solution. Rinse and let air dry.

ALLGEMEINE HINWEISE

- Die Anordnung der Bauteile ist aus den Zeichnungen der Anleitung ersichtlich.
- Jedes Plastikteil ist durch eine Nummer gekennzeichnet.
- Die Teile vor dem Verkleben ungeleimt zusammenstellen, um ihren Passatz zu prüfen.
- Klebstoff nicht zu dick auftragen.
- Nur Modellbaukleber für Polystyrol verwenden.
- Man kann das Modell nach den Fotos auf der Schachtel anstreichen.
- Bemalte Teile vor der Weiterverwendung gut trocknen lassen.
- Die Farbe muss von allen späteren Klebestellen abgeschabt werden.
- Digm die Farbe und die Abziehbilder besser kleben, sind die Plastikteile in einer milden Seifenlauge zu waschen. Dann abspulen und an der Luft trocknen lassen.

LEA ESTO ANTES DE EMPEZAR

- Estudie los dibujos de ensamblaje.
- Cada pieza de plástico se identifica por un número.
- Verifique que cada pieza encaje bien antes de pegar en posición.

- No use demasiado pegamento para unir las piezas.
- Use únicamente pegamento para plástico de poliestireno.
- El modelo puede pintarse de acuerdo con las fotografías de la caja.
- Permita que se seque la pintura completamente antes de tocar las piezas.
- Raspe la pintura de las superficies que serán pegadas.
- Para una mejor fijación de la pintura y de las calcomanías, lávense las piezas plásticas en una solución de detergente suave. Enjuáguese y déjese secar al aire.

- Le modèle peut être peint conformément aux photos sur la boîte.
- Laissez secher la peinture complètement, avant de manipuler les pièces.
- Grattez la peinture sur les surfaces devant être collées.
- Pour assurer la meilleure adhésion possible de la peinture et des décalcomanies, lavez les pièces de plastique avec une légère solution savonneuse. Rinser et laisser secher à l'air.

LAS DET HAR INNAN DU BORJAR BYGGA

- Studera monteringskissemerna.
- Alla plastdelar har identifieringsnummer.
- Kolla nog att delarna passar före limningen.
- Stryk inte för mycket lin på delarna.
- Använd endast lim för polystyrol-plast.
- Modellern kan målas enligt fotona på kantongen.
- Låt färgen torka ordentligt före limningen.
- Skrapa bort färgen på de ytor som ska limmas.
- För bättre vidhäftning av färg och decalkärmar rengör plastdelarna i en mild tvättmedelslösning (Sköj) och låt lufttorka.

DA LEGGERE PRIMA DI INIZIARE

- Studia le illustrazioni.
- Ogni pezzo è identificato da un numero.
- Controlla l'incastrato di ogni pezzo prima di incollarlo.
- Non usare troppa colla per unire i pezzi.
- Adopera solamente colla per materie plastiche.
- Il modello si può dipingere seguendo le fotografie sulla scatola.
- Aspetta che la vernice sia completamente asciutta prima di maneggiare le parti.
- Asporta la vernice dai punti dove applicherai la colla.
- Per una migliore aderenza di vernice e decalcomanie, lavare le parti in plastica in soluzione detergente non abrasiva. Risciacquare e lasciar asciugare all'aria.



REMOVE AND THROW AWAY
ENTFERNEN (MFAU)
QUITTE Y TIRO
VERWIJDEREN EN WEGGOODEN
À RETIRER ET JETER
AVLAUGNSA OCH MAKULERA
RIMUOVERE ED ELIMINA



DO NOT CEMENT
NICHT KLEBEN
NO USE PEGAMENTO
NIET LUMEN
NE PAS COLLER
LIMKAS INTÉ
NON INCOLLARE



OPTIONAL PARTS
BAUTEILE NACH WAHL
PIEZAS OPCIONALES
KEUZE-ONDERDELEN
PIÈCES EN OPTION
VALFRIA DELAR
PARTI FACULTATIVE



DECAL (DIP IN WATER)
ABSTEHEN
DECALCOMANIA (INGLI CON AGUA)
TRANSPERO (IN WATER DIPED)
DECALCOMANIE (A PLONGER DANS L'EAU)
DEKAL (DIPPERS / VATTEN)
DECALCOMANIA (IMMERSO IN ACQUA)

If you have any problems building this model, call our modeling tips hotline at: (800) 833-3570

A	FLAT BLACK	GLANZLOSES SCHWARZ	NEGRO APAGADO	GLANSLOOS ZWART	NOIR TERNE	MATTSVART	NERO OPACO
B	OLIVE DRAB	OLIVGRÜN	ACEITUNADO	OLIJFGROEN	VERT OLIVE	OLIBRØN	VERDE OLIVA SCURO
C	METALLIC	METALLIC	METALICO	METALLIEK	METALLIC	METALLIGLANS	METALLICO
D	SILVER	SILBER	PLATA	ZILVER	ARGENT	SILVERFÄRG	ARGENTO
E	SATIN BLACK	HALBLÄNZENDES SCHWARZ	NEGRO MATE	MAT ZWART	NOIR MAT	GRÅSVART	NERO SEMIOPACO
F	GREEN	GRÜN	VERDE	GROEN	VERT	GRÖN	VERDE
G	SKIN COLOR	HAUTFARBE	COLOR DE LA PIEL	HUIDKLEUR	COULEUR DE LA PEAU	HUDFÄRGE	COLOR DELLA PELLE
H	SATIN WHITE	WEISS	BLANCO	WIT	BLANC	VIT	BIANCO
J	BLUE	BLAU	AZUL	BLAUW	BLEU	BLÅ	BLU

1

ENGINE
FRONT
23

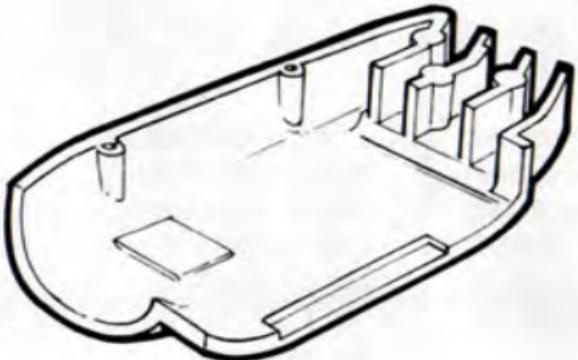


ENGINE POD

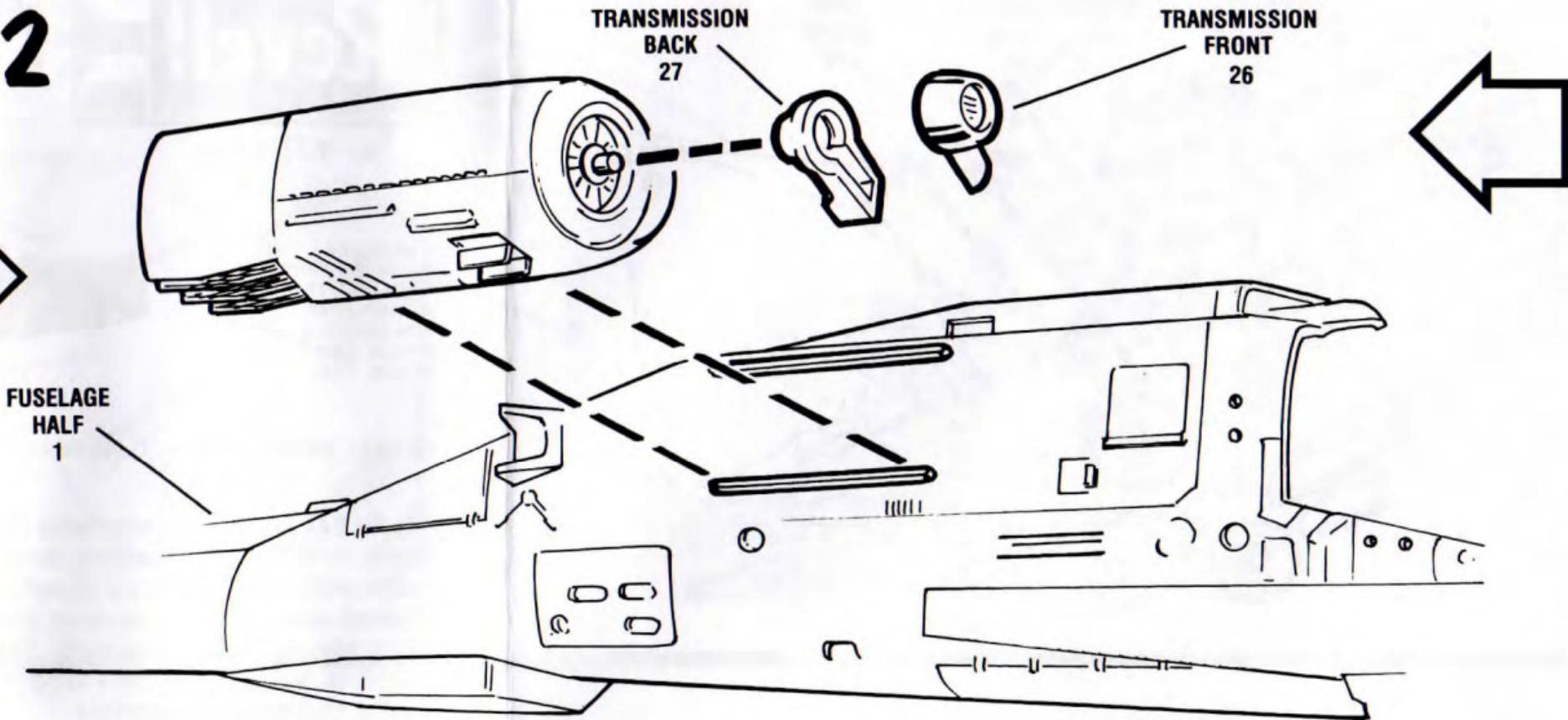
TOP
18



ENGINE POD
BOTTOM
21

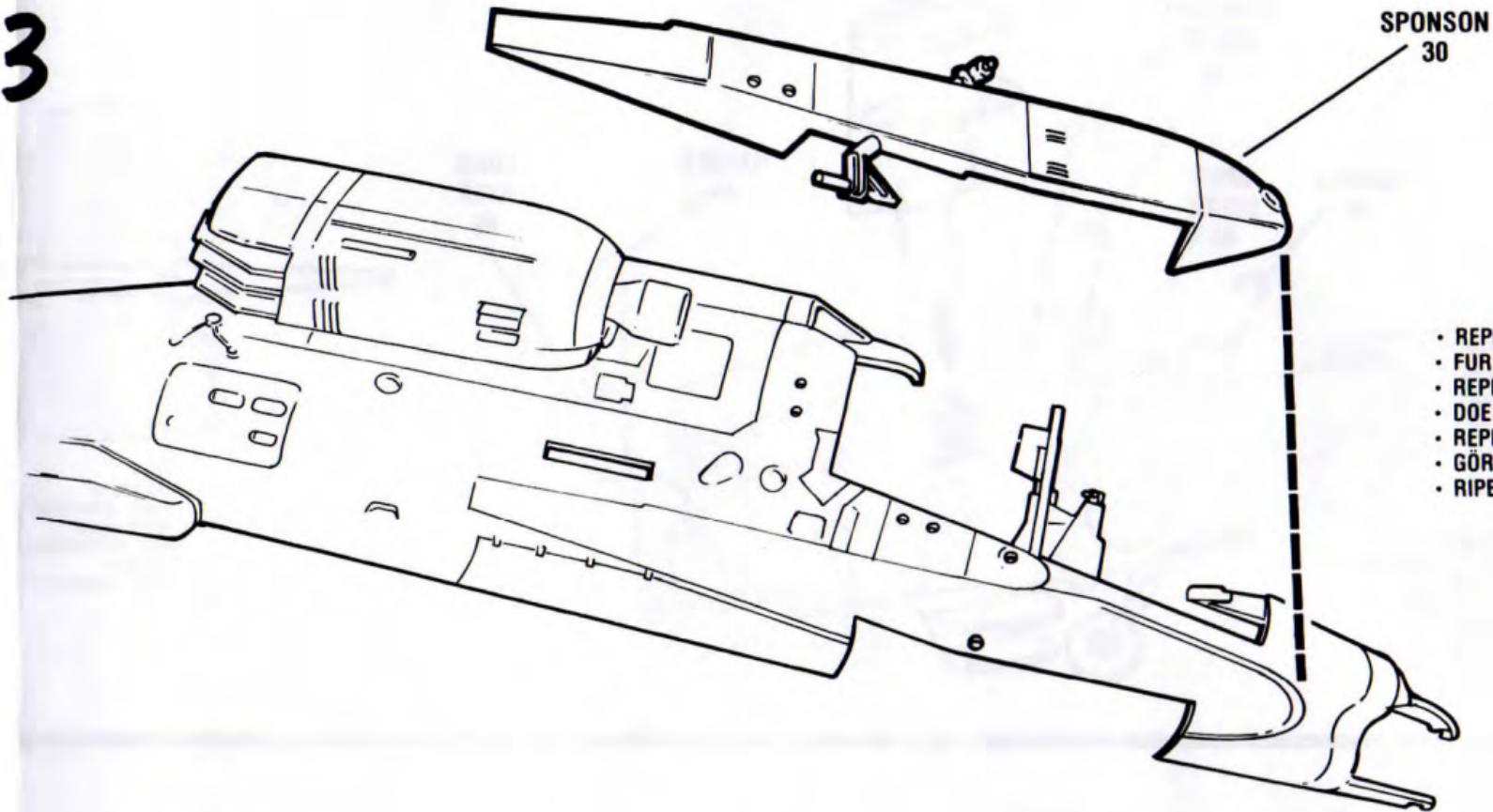


2



- REPEAT FOR OTHER SIDE
 - FÜR DIE ANDERE SEITE ZU WIEDERHOLEN
 - REPITASE PARA EL OTRO LADO
 - DOE HETZELFDE AAN DE ANDERE KANT
 - REPETER POUR L'AUTRE CÔTE
 - GÖR LIKADANT PÅ ANDRA SIDAN
 - RIPETERE PER L'ALTRO PARTE
- FUSELAGE HALF 2**

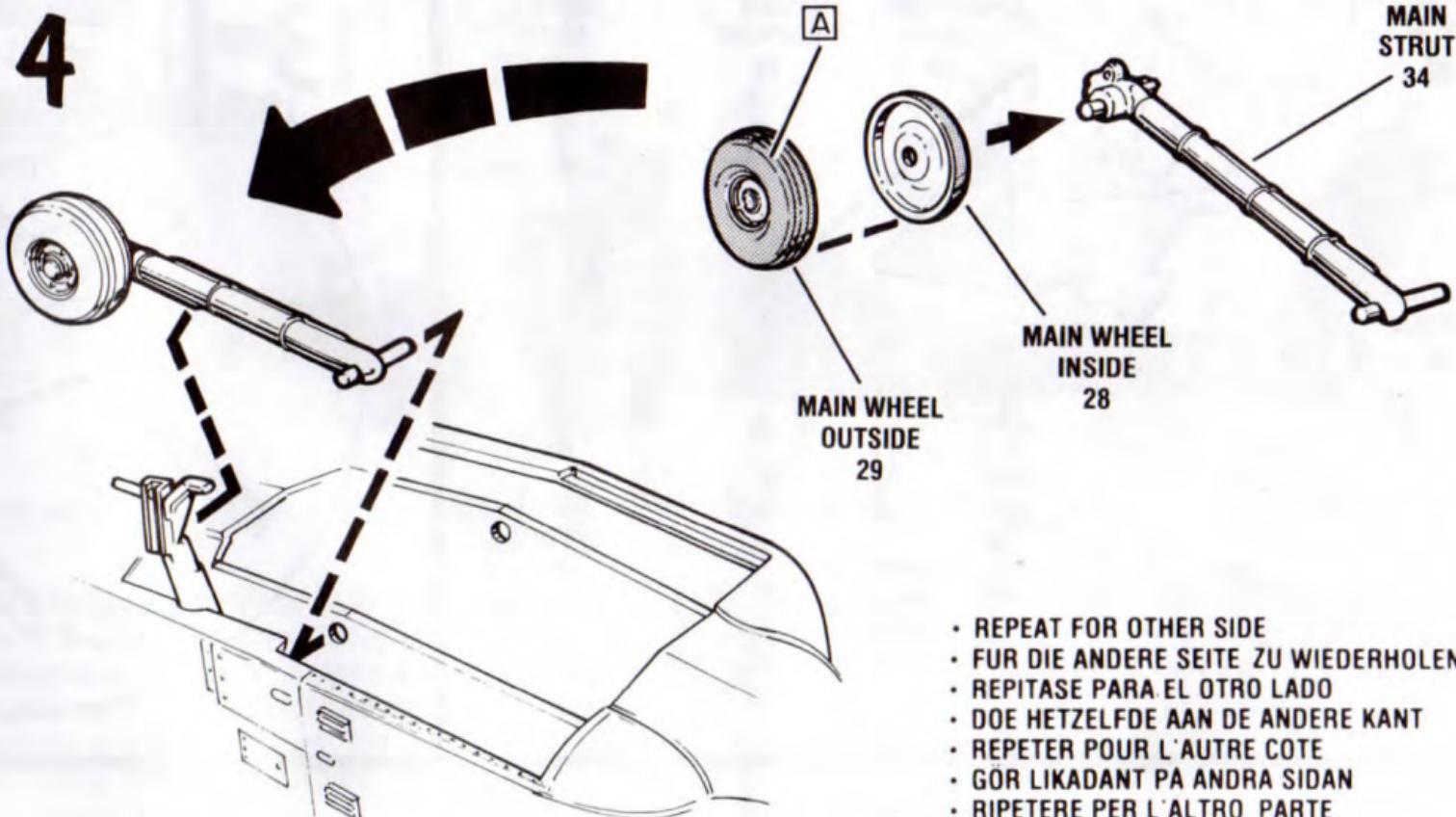
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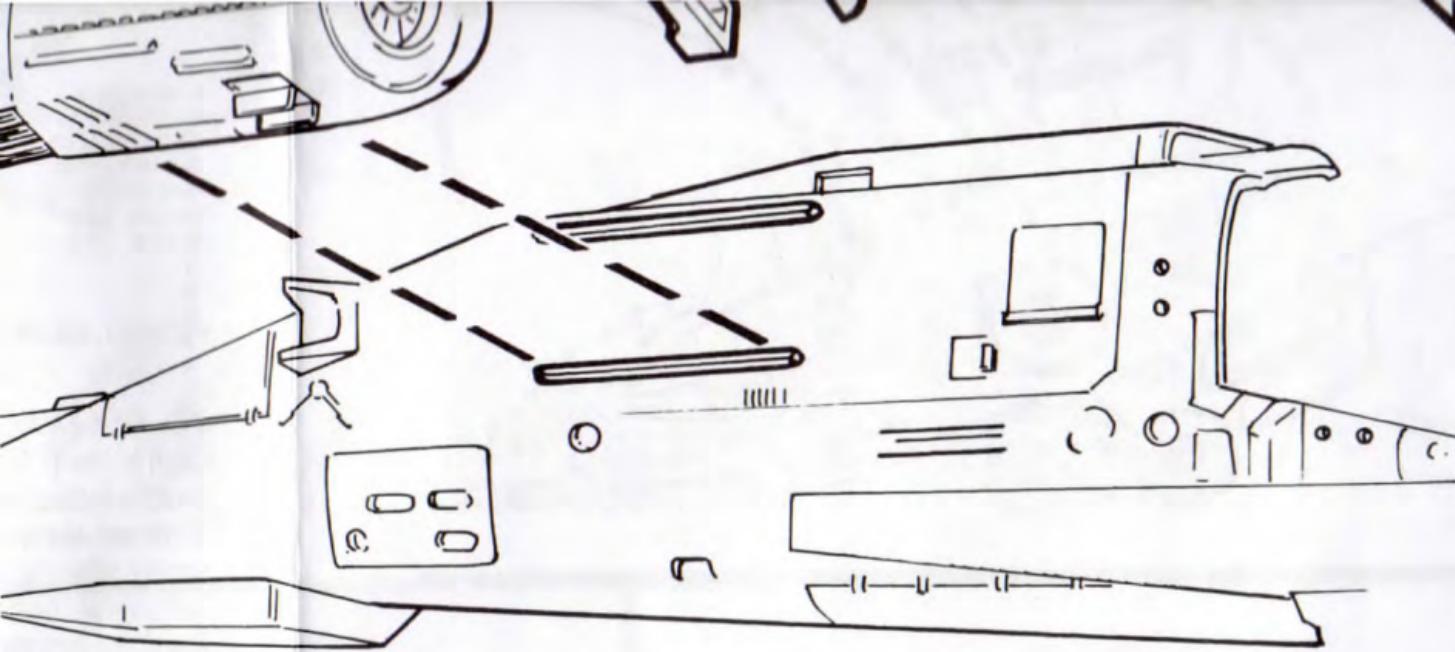
- REPEAT FOR OTHER SIDE
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- DOE HETZELFDE AAN DE ANDERE KANT
- REPETER POUR L'AUTRE CÔTE
- GÖR LIKADANT PÅ ANDRA SIDAN
- RIPETERE PER L'ALTRO PARTE

SPONSON
31

4



- REPEAT FOR OTHER SIDE
- FÜR DIE ANDERE SEITE ZU WIEDERHOLEN
- REPITASE PARA EL OTRO LADO
- DOE HETZELFDE AAN DE ANDERE KANT
- REPETER POUR L'AUTRE COTE
- GÖR LIKADANT PÅ ANDRA SIDAN
- RIPETERE PER L'ALTRO PARTE



• REPEAT FOR
 • FUR DIE ANDERE
 • REPITASE PARA
 • DOE HETZELFDE
 • REPETER POUR
 • GÖR LIKADA
 • RIPETERE PER
FUSELAGE PLATE

- SLOT
- SCHLITZ
- RANURA
- GLEUF
- RAINURES
- SLITS

UPPER PITCH PLATE

76

- LINE UP NOTCH
AND TAB
- KERBE UND LATSCHE
GENAU ZUSAMMENLEGEN
- ALINEAR HENDIDURA
Y LENGUETA
- BRENG DE INKEPNING
EN TAB OP EEN LINIE
- ALLIGNER LES NERVURES

6

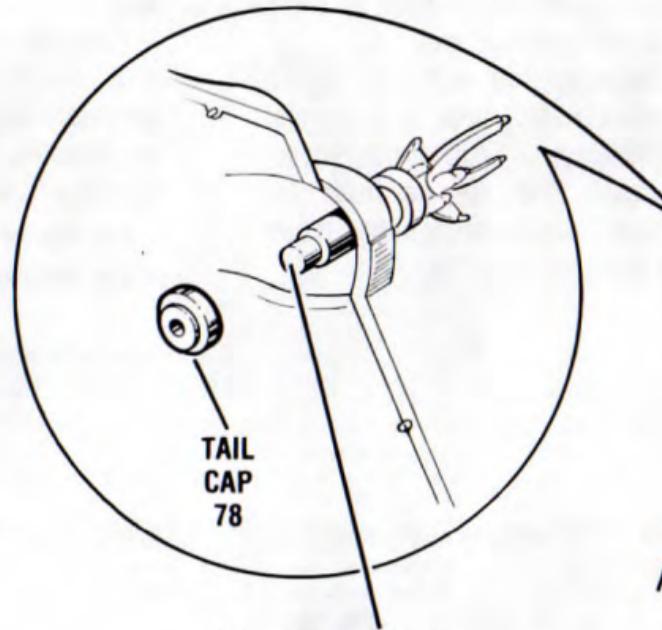
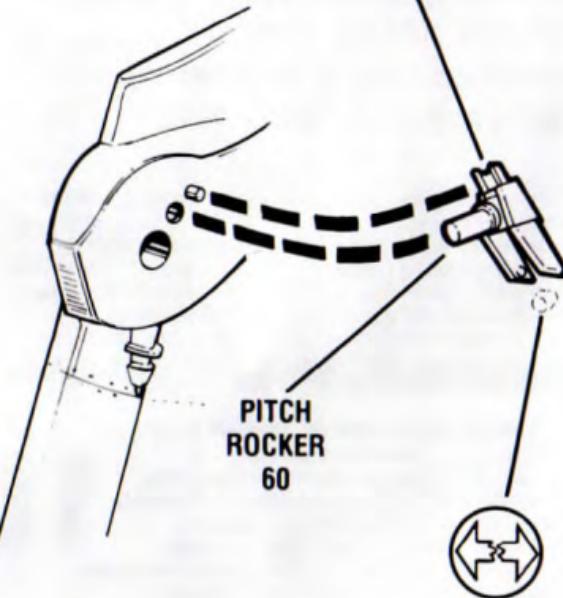
SEAT
35



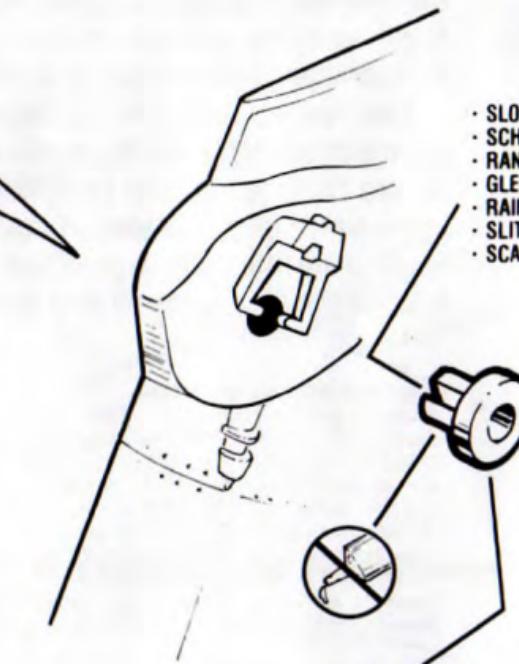
PIT
CONT

5

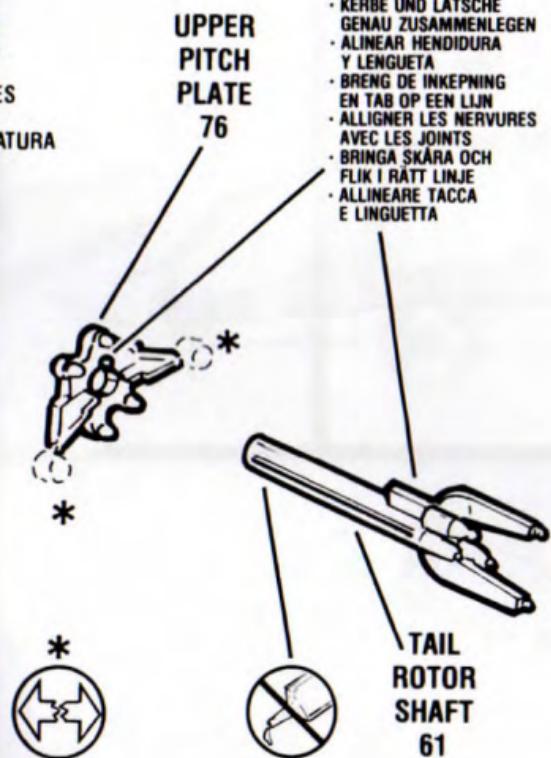
5



- CEMENT END ONLY
- COLLER UNIQUEMENT LES EXTREMITES
- PEGUE SOLO EL EXTREMO
- NUR DAS ENDE ZEMENTIEREN
- LIMMA ENDAST ÄNDDALEN
- LIJM ALLEEN EINDSTUK
- INCOLLARE SOLO LA FINE

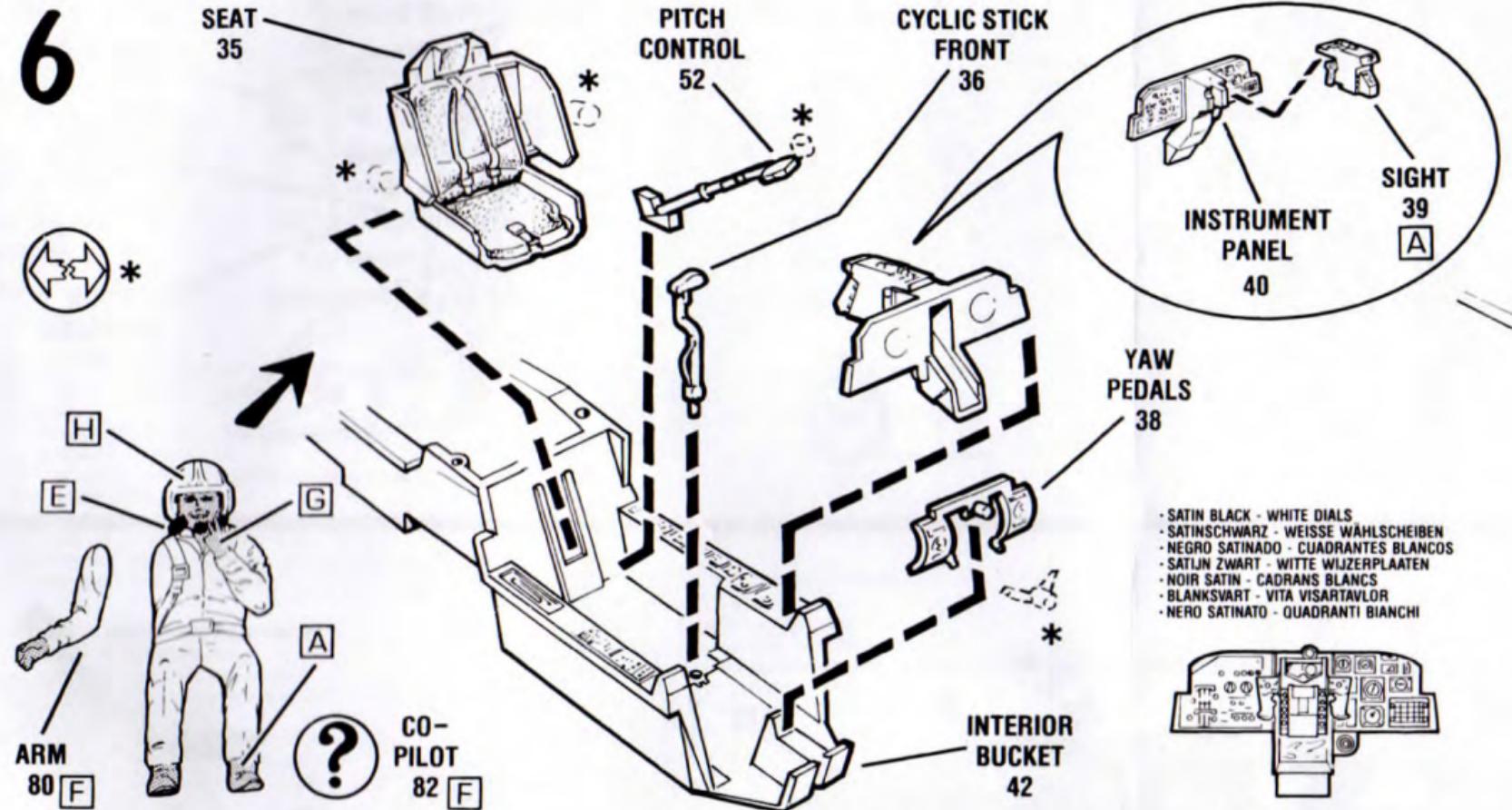


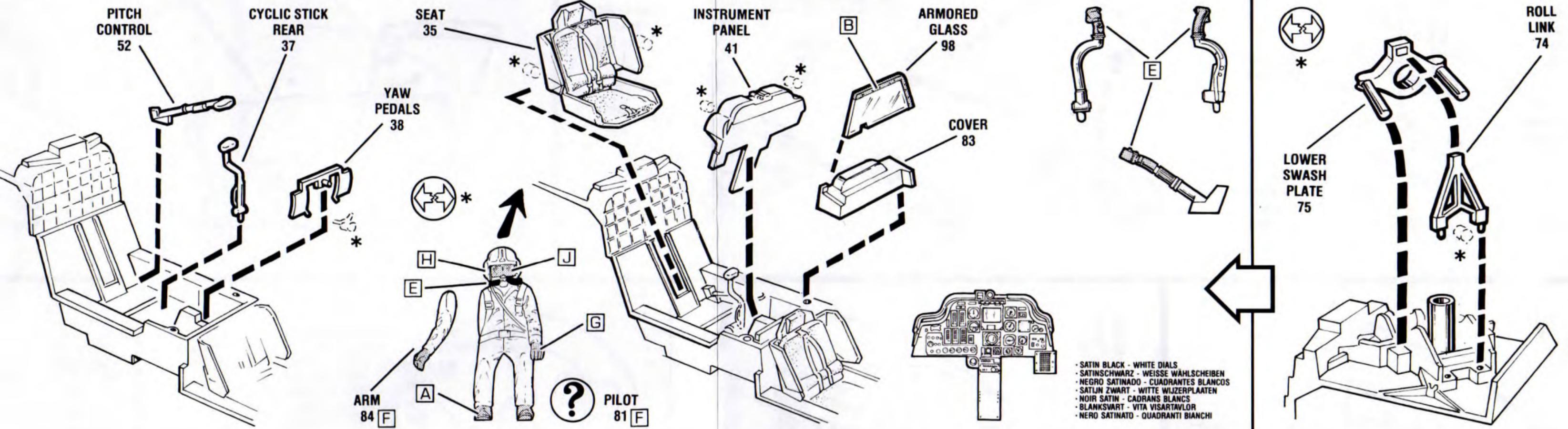
- SLOTT
- SCHLITZ
- RANURA
- GLEUF
- RAINURES
- SLITS
- SCANALATURA



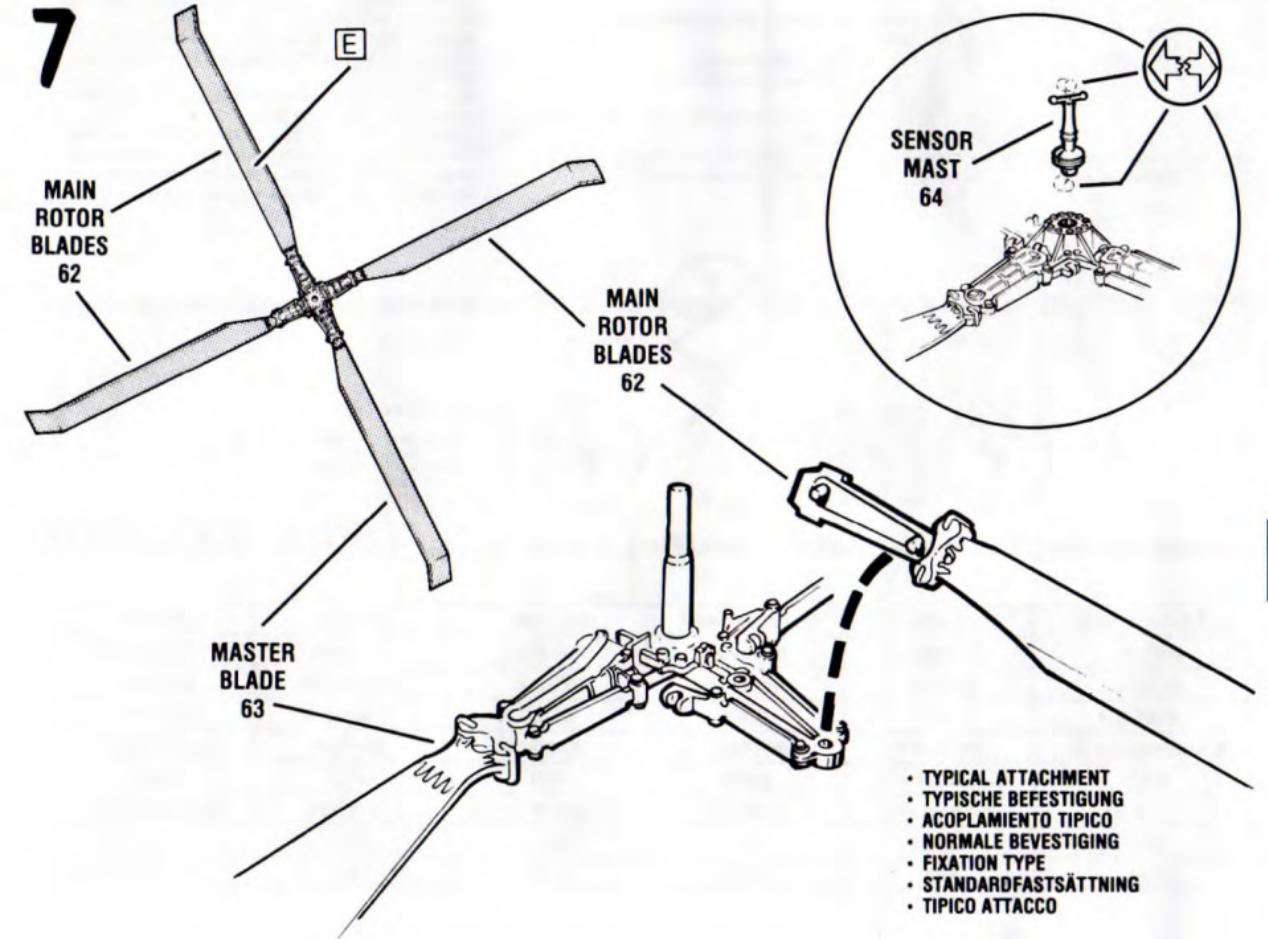
- LINE UP NOTCH AND TAB
- KERBE UND LATSCHE GENAU ZUSAMMENLEGEN
- ALINEAR HENDIDURA Y LENGUETA
- BRENG DE INKEPNING EN TAB OP EEN LIJN
- ALLIGNER LES NERVURES AVEC LES JOINTS
- BRINGA SKÄRA OCH FLIK I RÄTT LINJE
- ALLINEARE TACCA E LINGUETTA

6

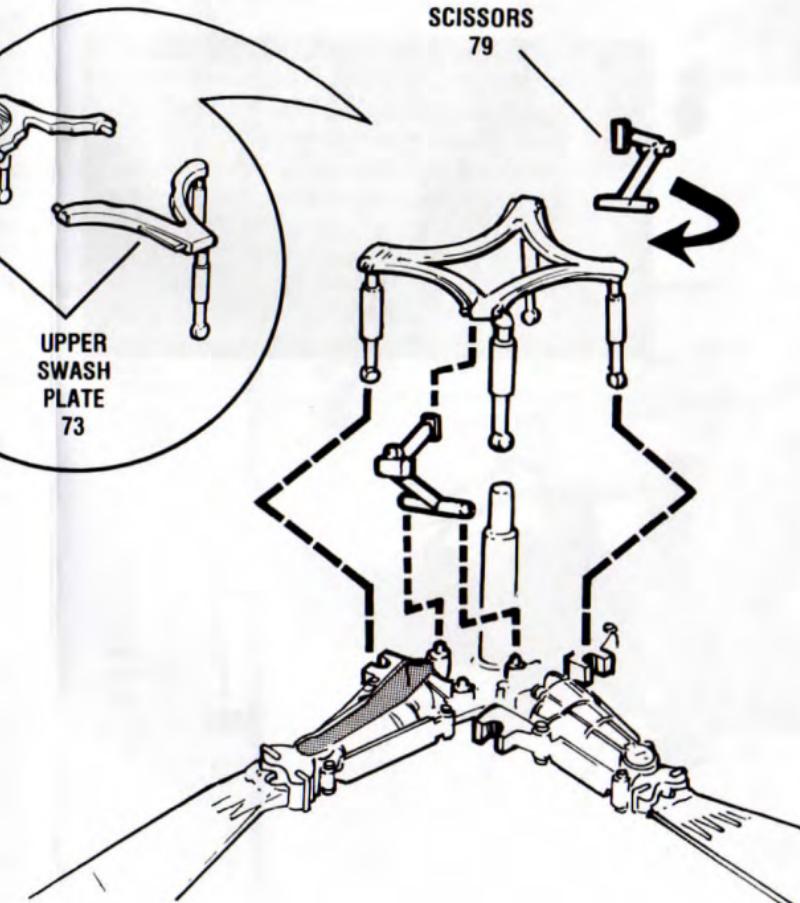




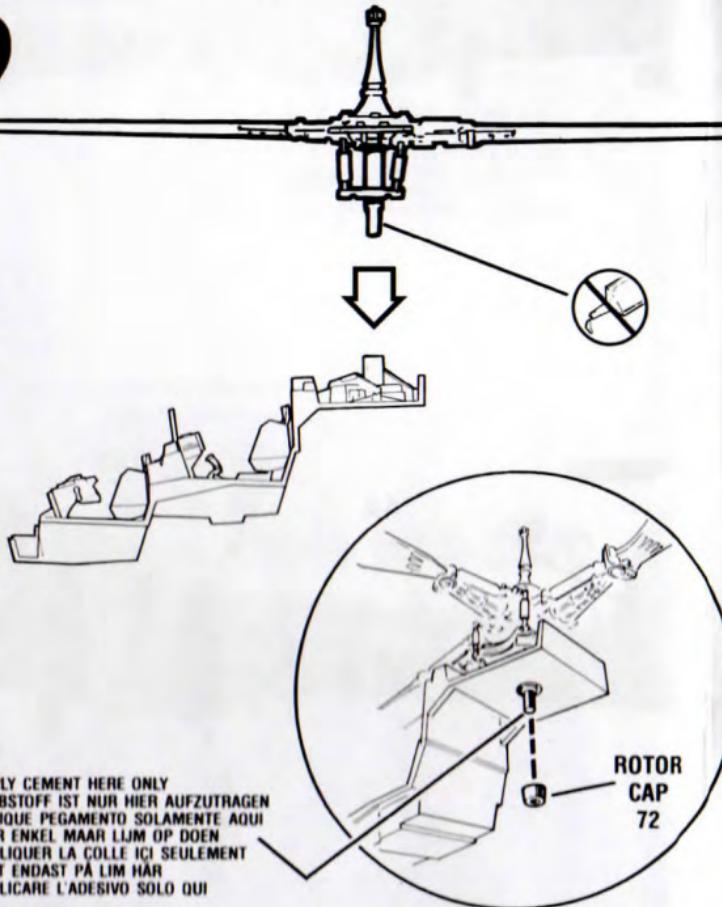
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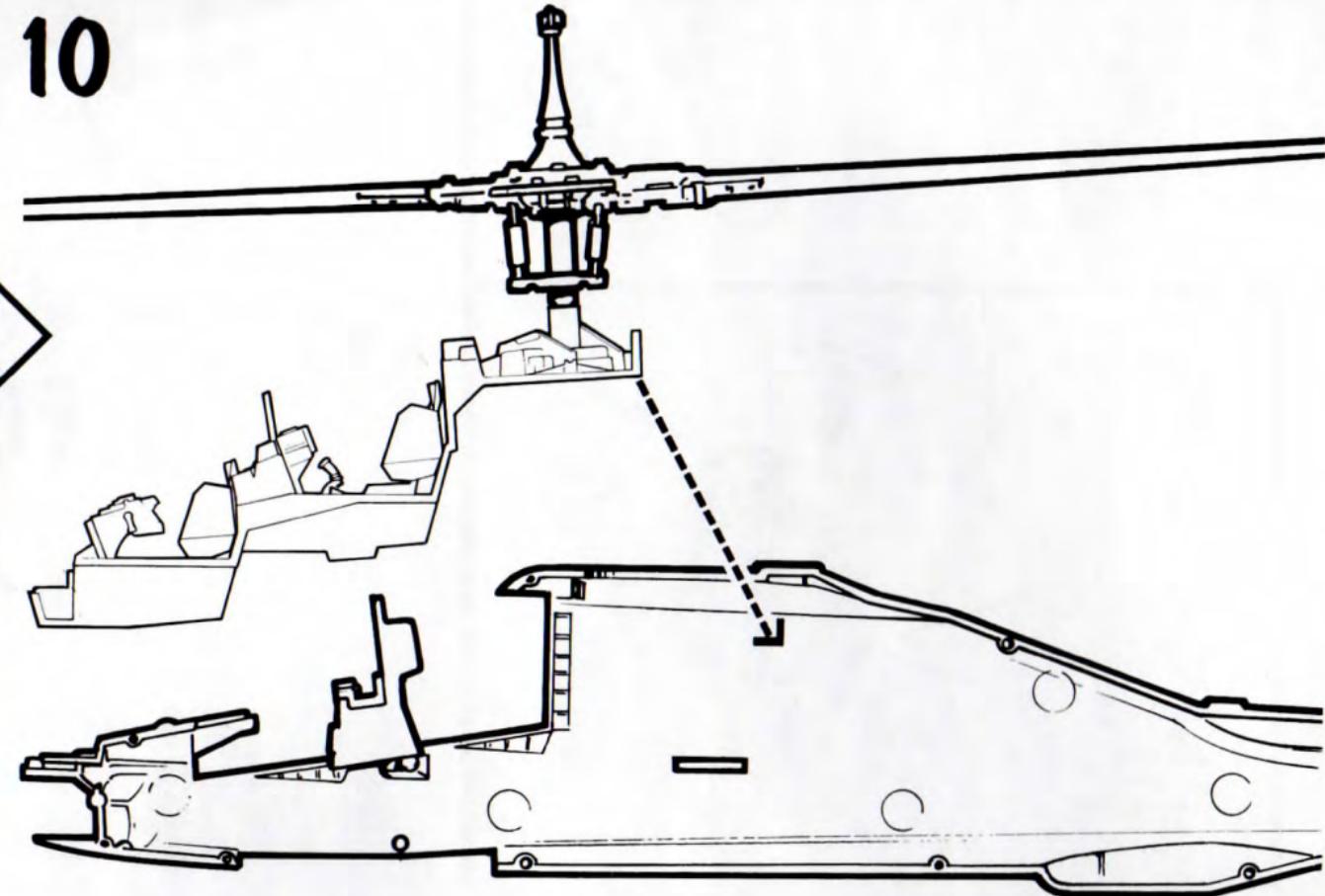
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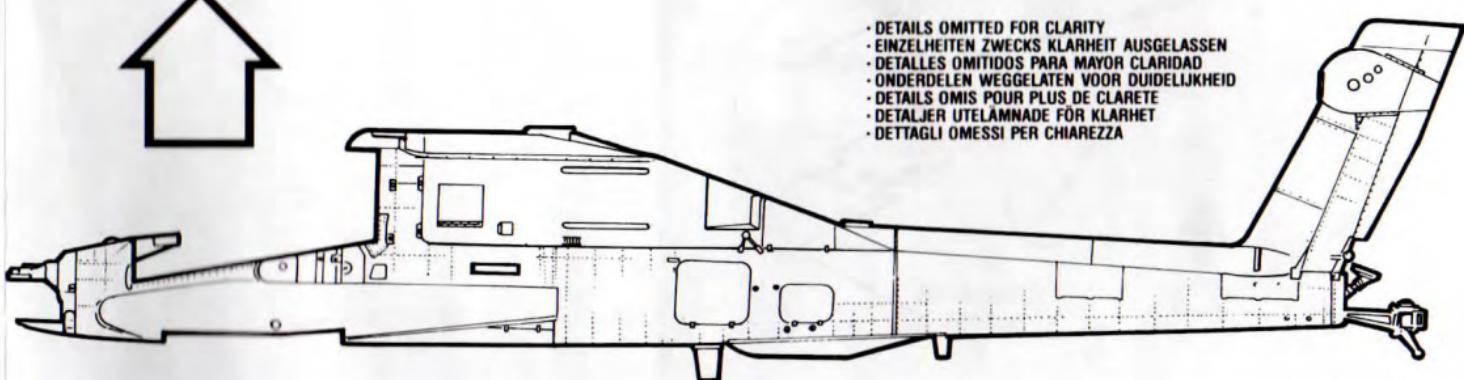
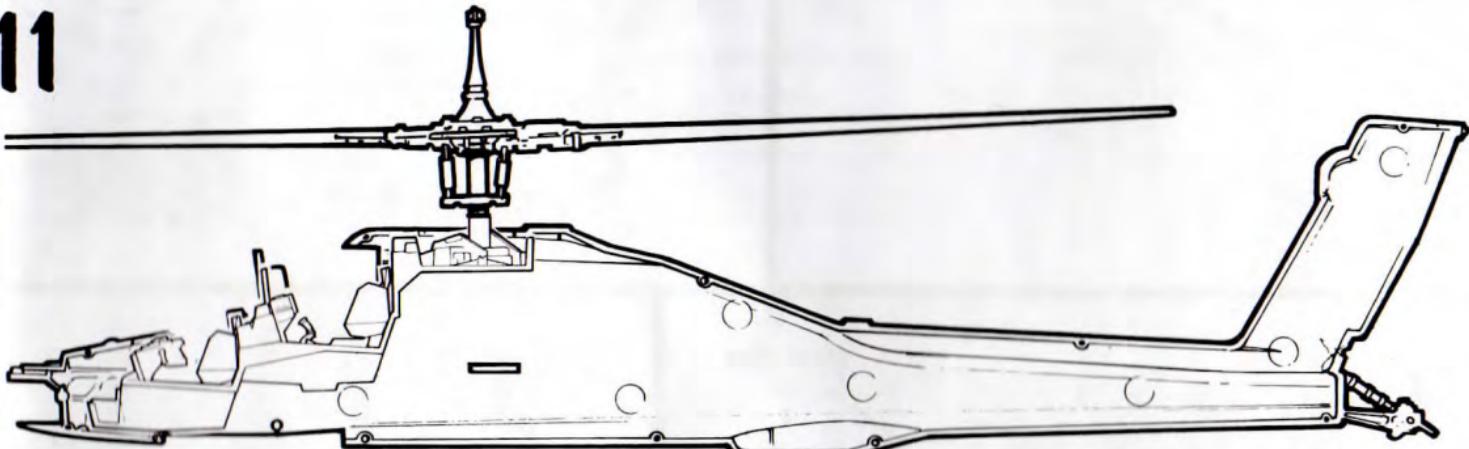
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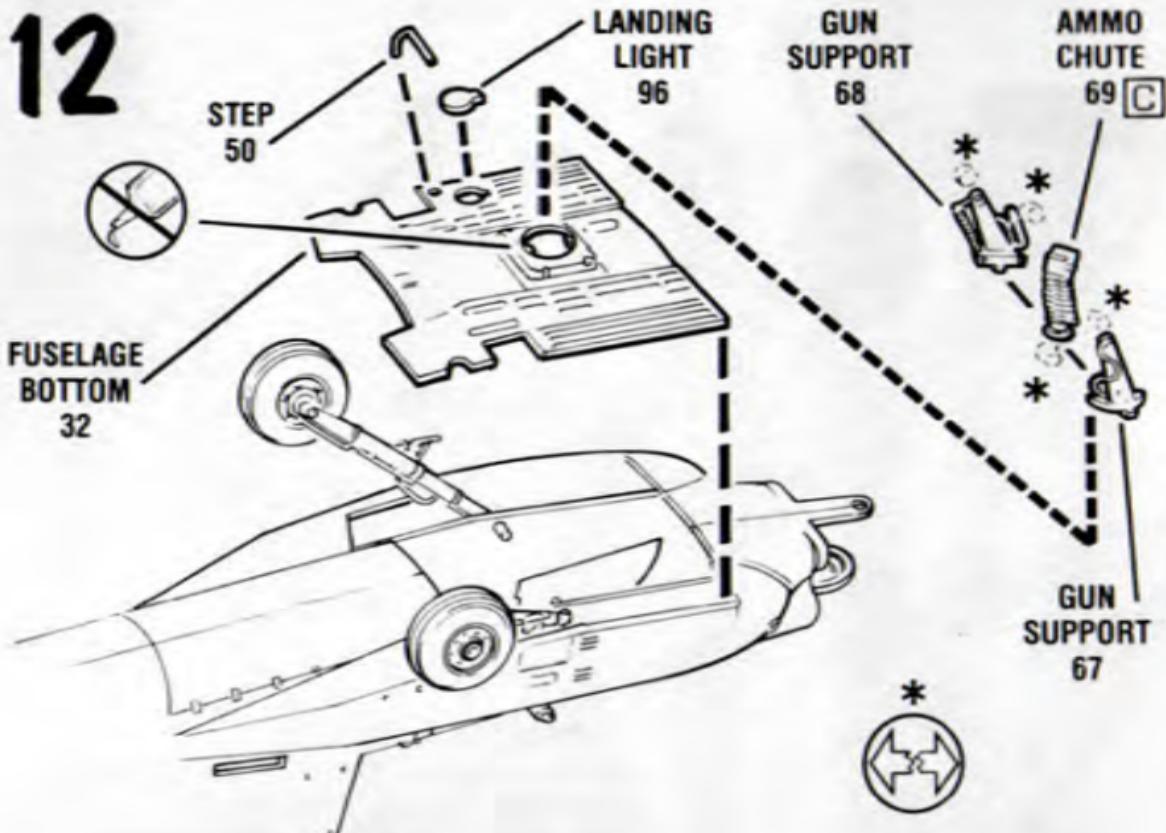
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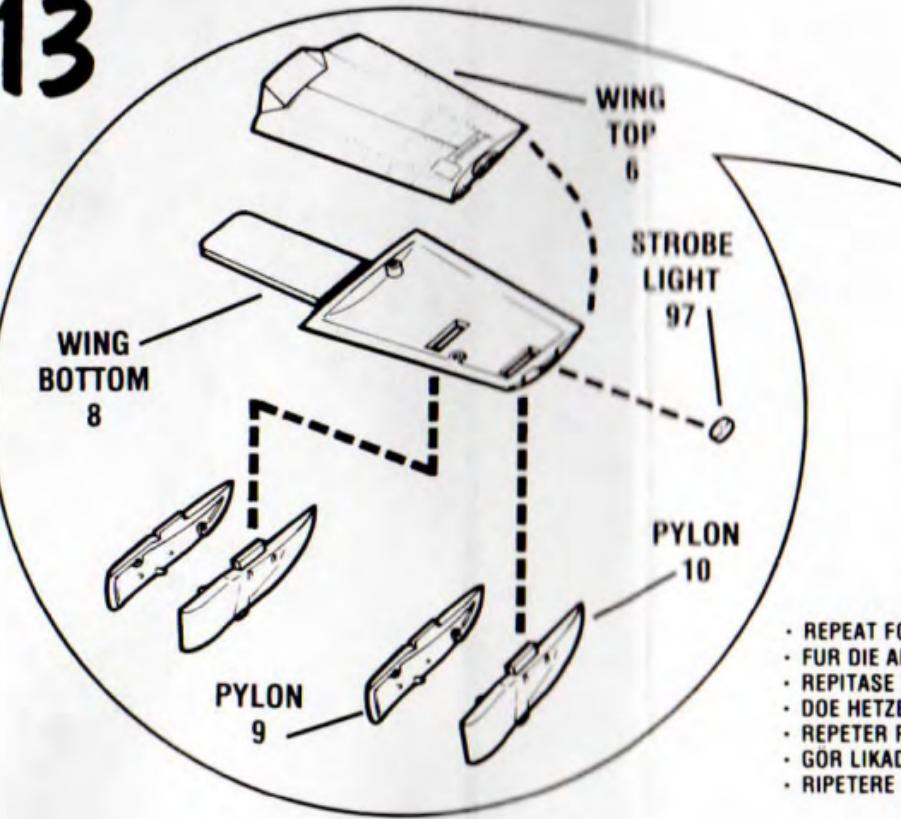
- DETAILS OMITTED FOR CLARITY
- EINZELHEITEN ZWECKS KLAARHEIT AUSGELASSEN
- DETALLES OMITIDOS PARA MAYOR CLARIDAD
- ONDERDELEN WEGGEGLATEN VOOR DUIDELIJKEHED
- DETAILS OMIS POUR PLUS DE CLARETE
- DETALJER UTELÄMNADE FÖR KLARHET
- DETTAGLI OMESI PER CHIAREZZA

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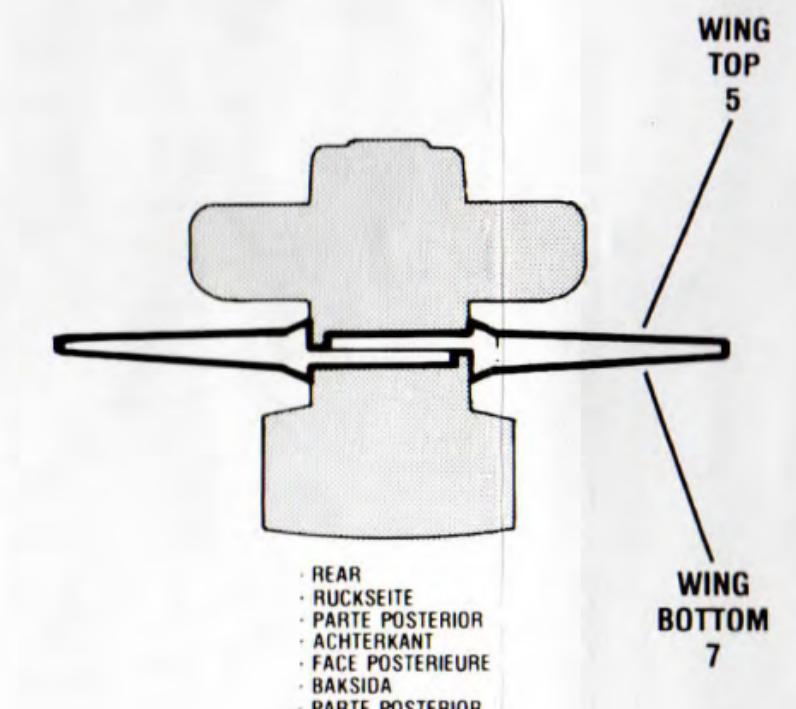
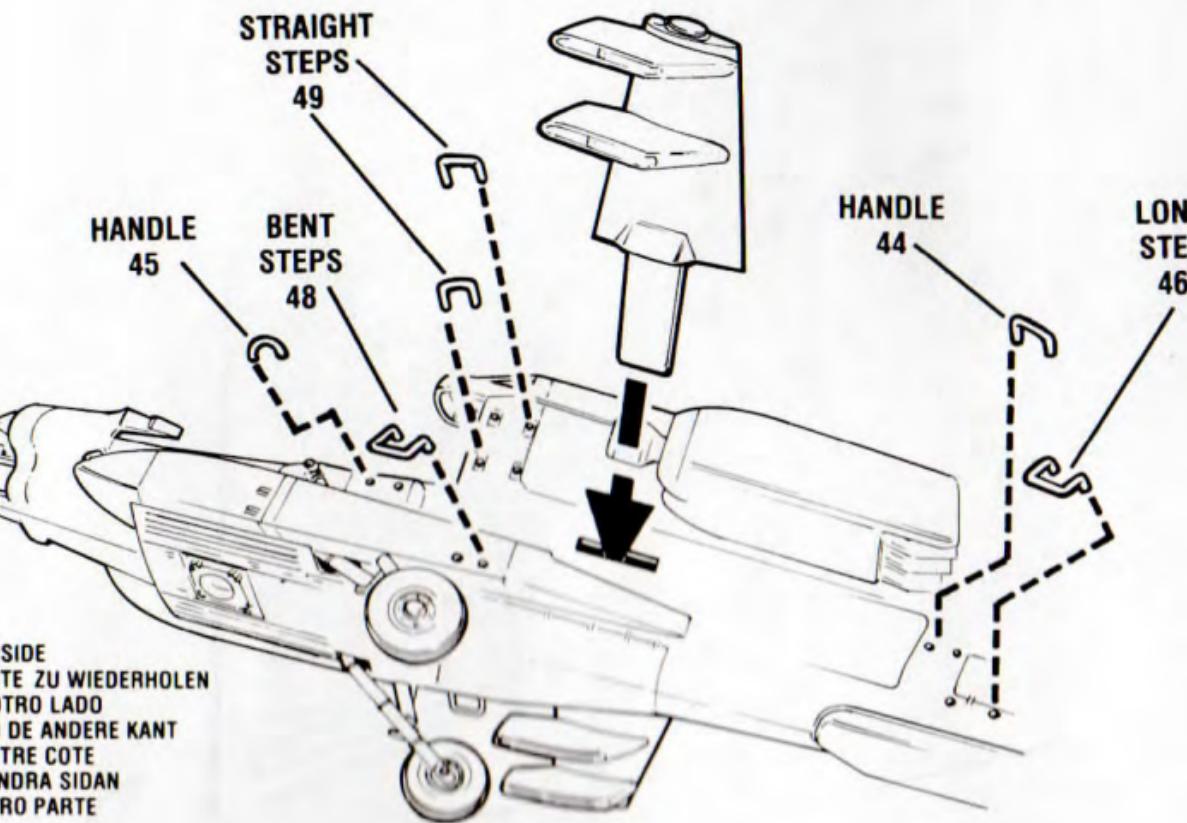
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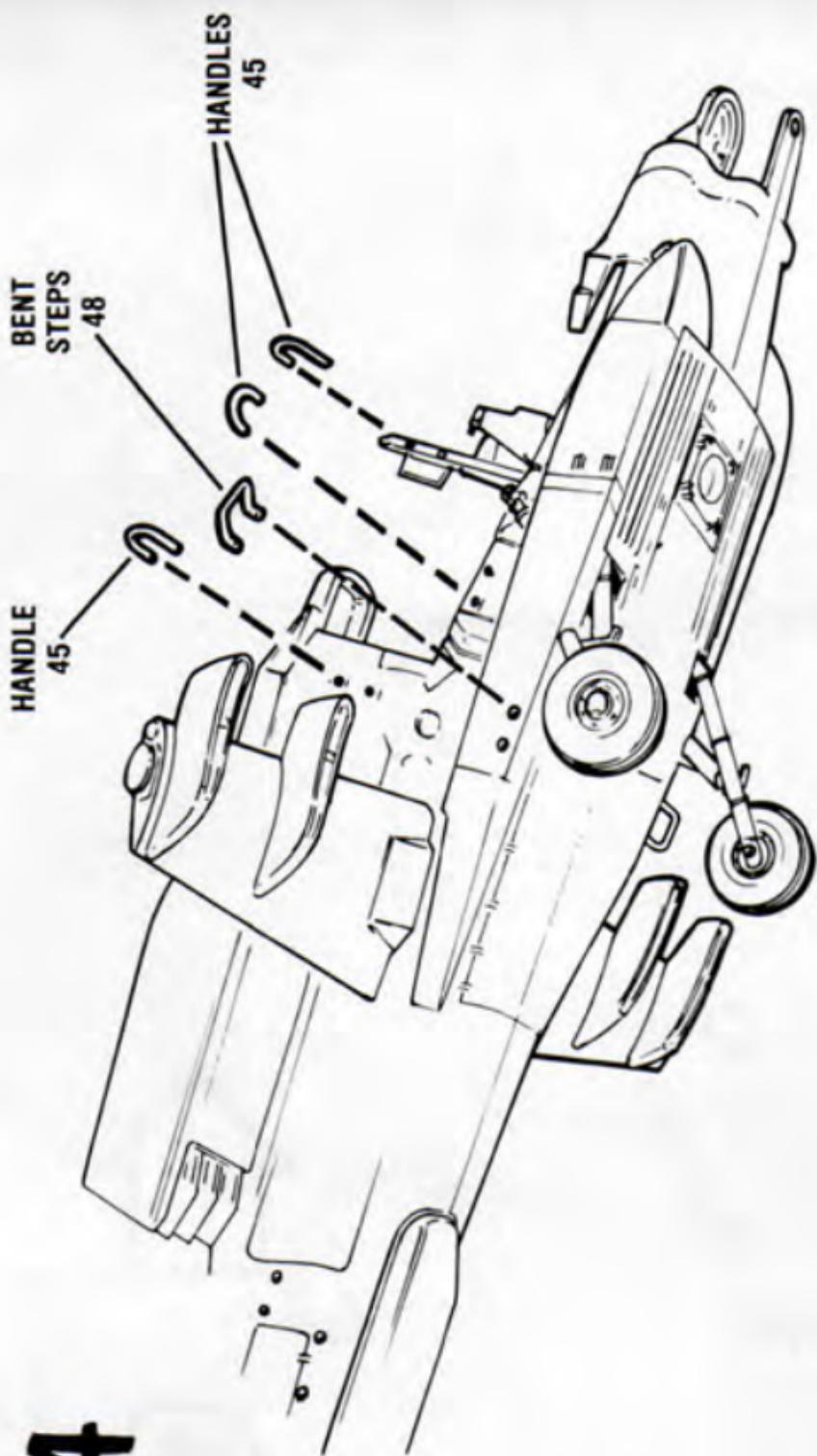
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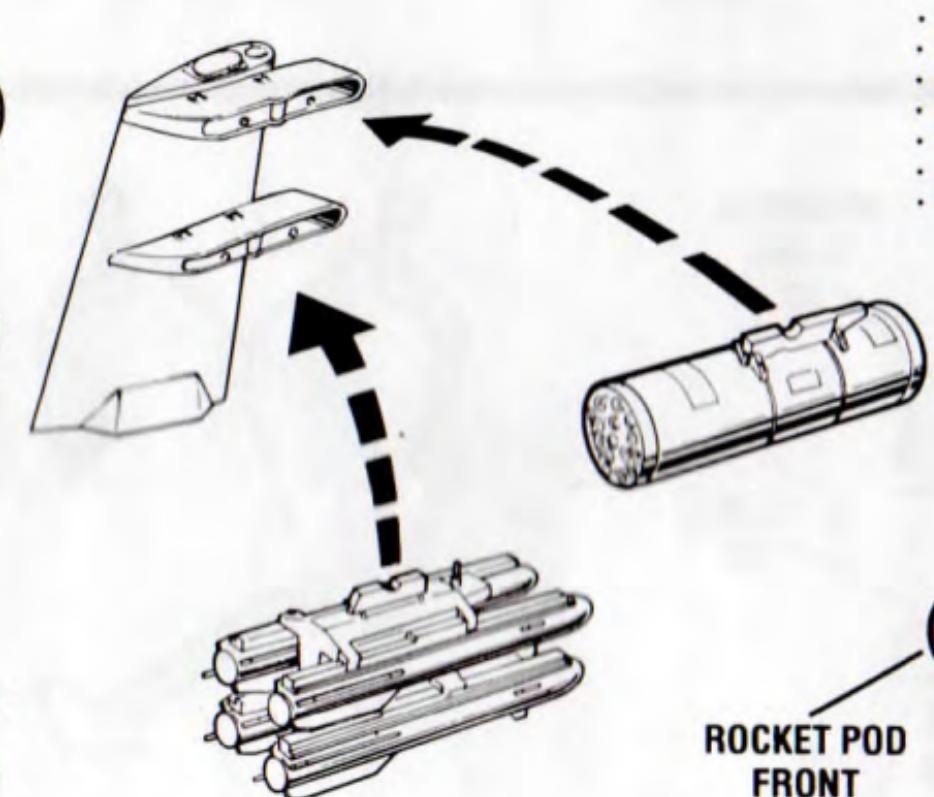
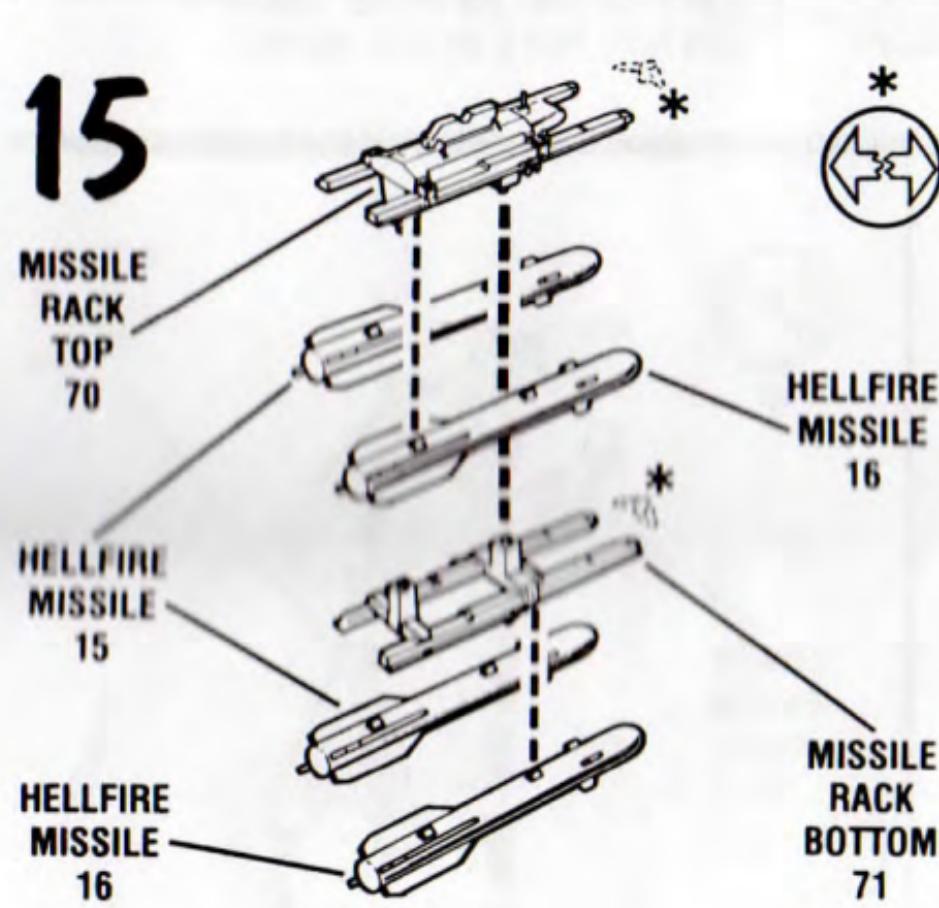
- REPEAT FOR OTHER SIDE
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- RIPETERE PER L'ALTRO PARTE



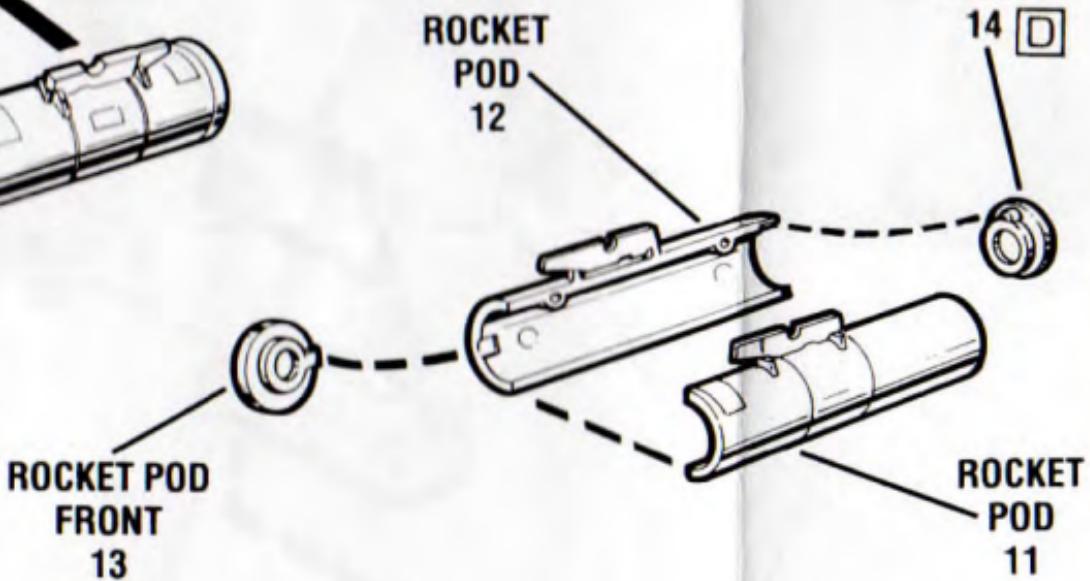
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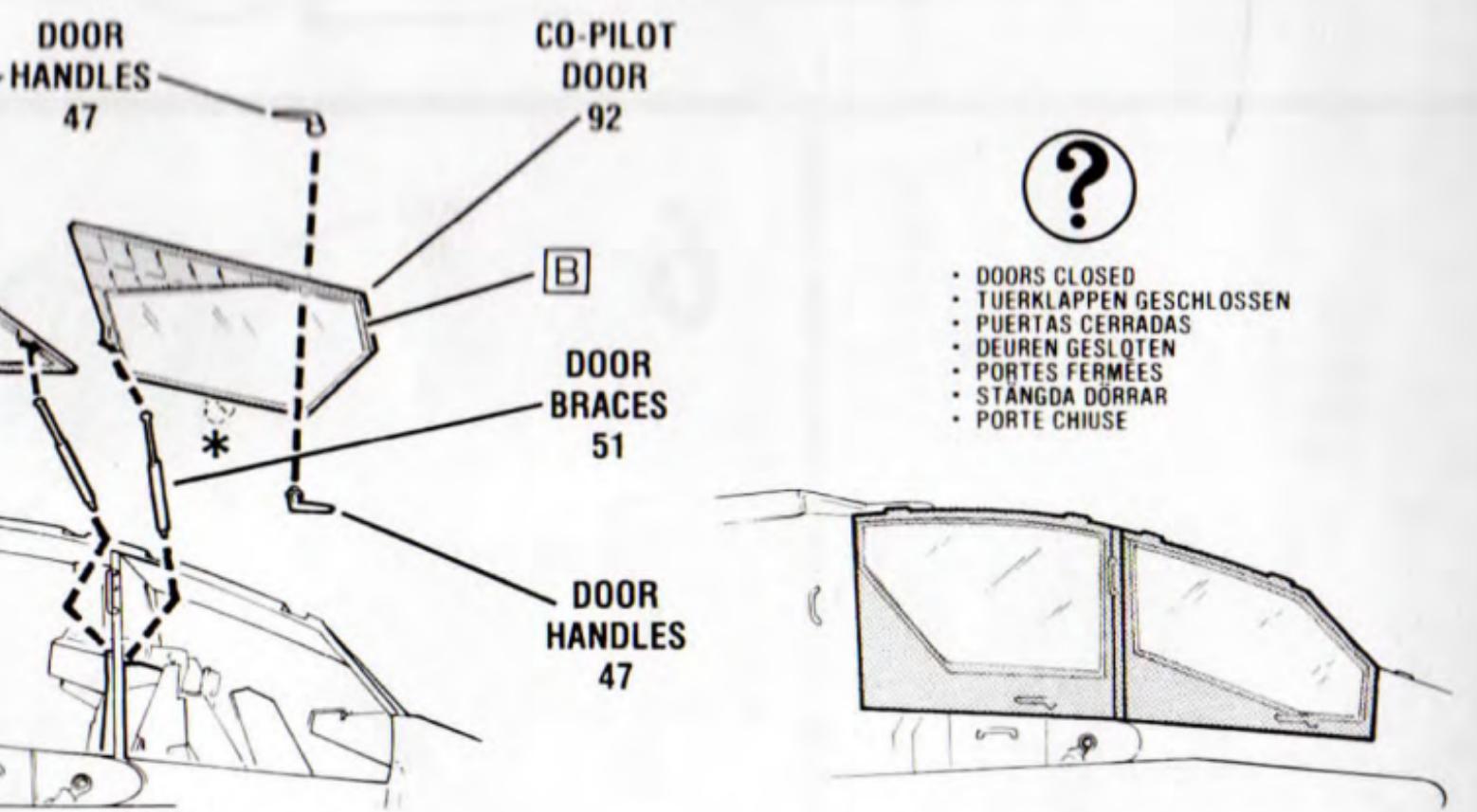
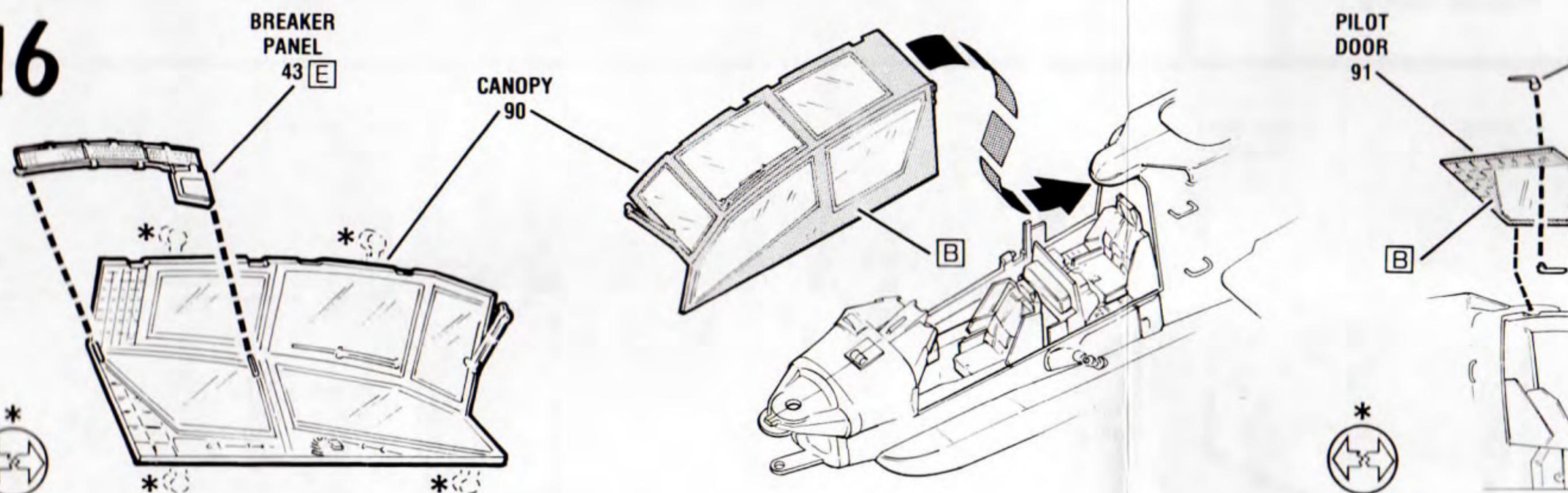
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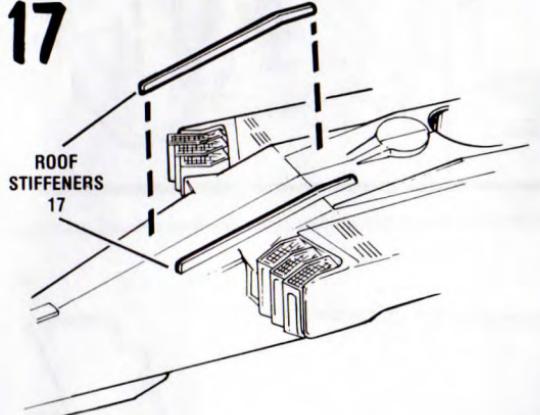
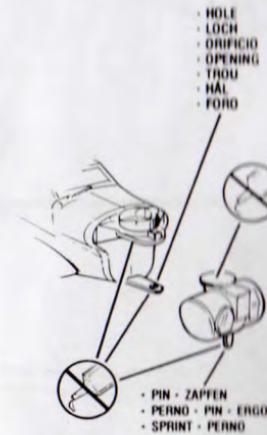
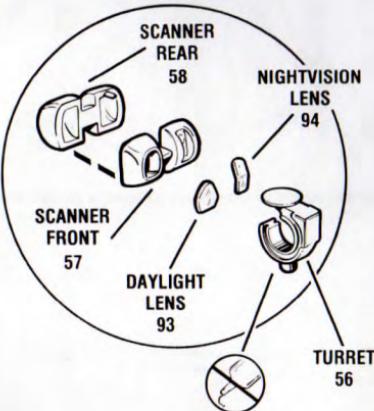
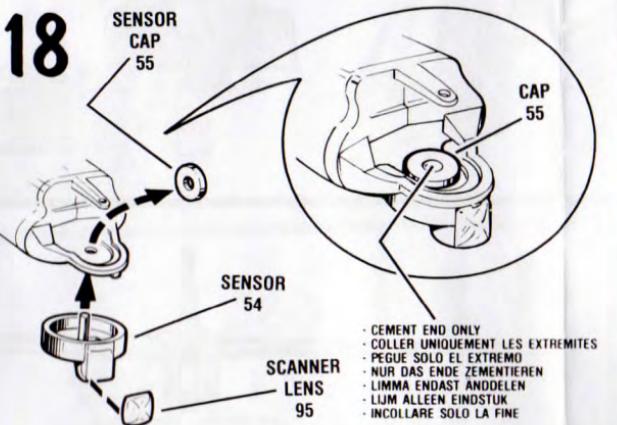
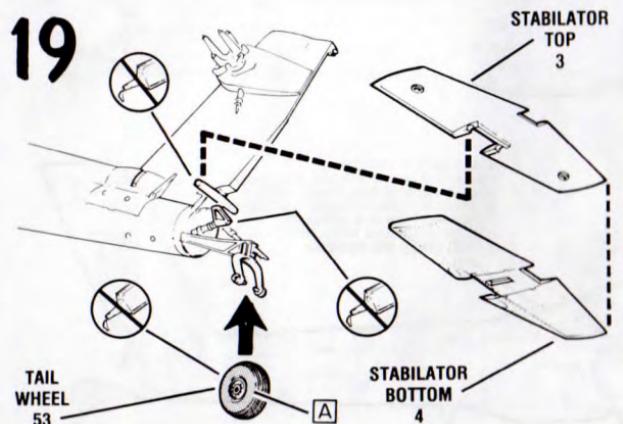
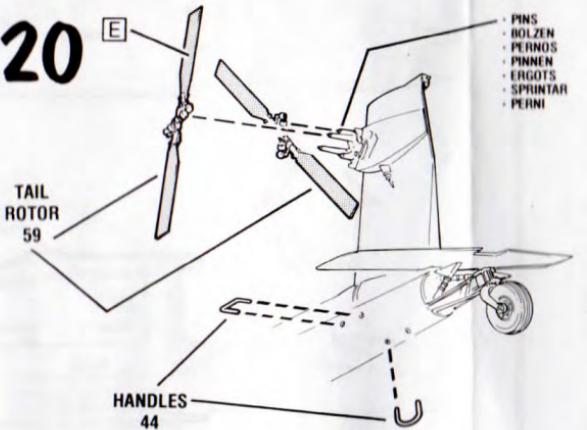
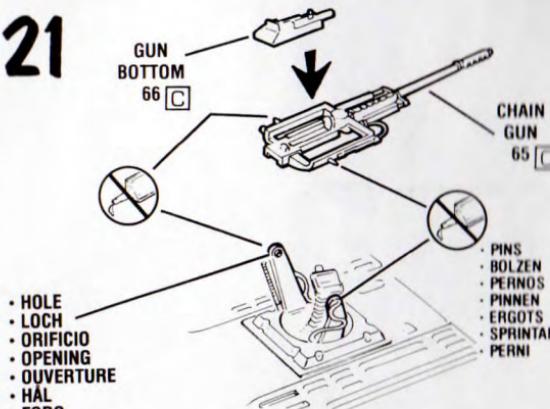
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- GOR LIKADANT PÅ ANDRA SIDAN
- RIPETERE PER L'ALTRA PARTE

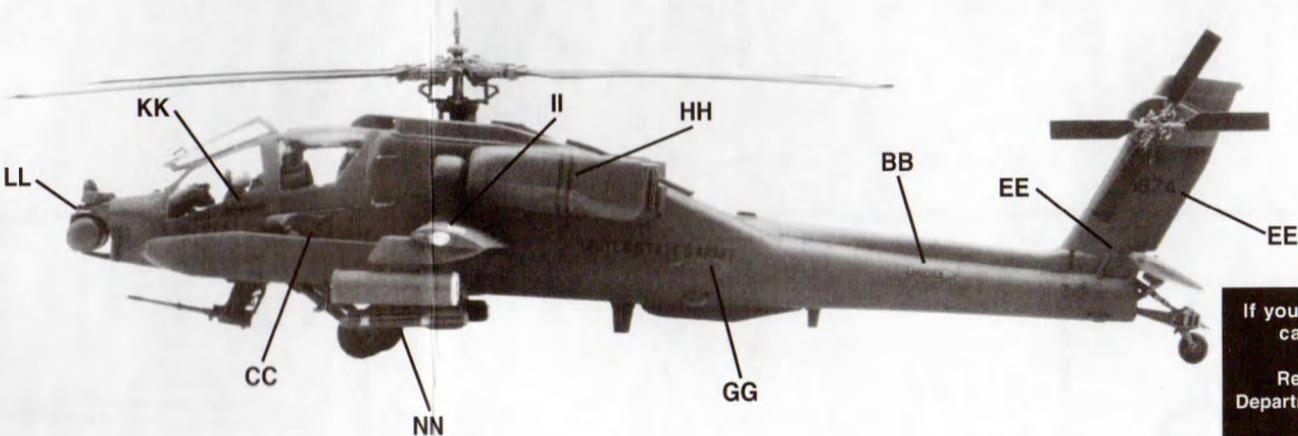


16



- DOORS CLOSED
- TÜRKLAPPEN GE SCHLOSSEN
- PUERTAS CERRADAS
- DEUREN GESLOTEN
- PORTES FERMÉES
- STÅNGDA DÖRRAR
- PORTE CHIUSE

17**18****19****20****21**



• THE BOX TOP CAN BE USED AS A GUIDE FOR LOCATING DECALS
• DER DECKEL KANN ALS RICHTLINIE ZUM ANBRINGEN
DER AUFLEHNERDÉCALS VERWENDET WERDEN.
• SE USEAR PARA LOCALIZAR A CINTURA
DE LA CAJA COMO GUÍA PARA COLOCAR LAS DECALCOMANIAS.
• TRANSFERS AANBRINGEN VOLGENS AFBEELDINGEN OP DEKSEL.
• LE COUVERCLE DE LA BOITE PEUT ÊTRE UTILISÉ
COMME GUIDE POUR PLACER LES DECALCOMANIES.
• PA KAN GEbruikt WORDEN OM DE DECALCOMANIA SCA PLACERAS.
• LA COPERTA DELLA SCATOLA PUÒ ESSERE
UTILIZZATA COME GUIDA PER COLLOCARE LE DECALCOMANIE.

If you have any questions or comments,
call our hotline at: (800) 833-3570
or, please write to:

Revell-Monogram Consumer Service
Department, 725 Landwehr Road, Northbrook,
Illinois 60062

Be sure to include the plan number
(85544310201), part number, description, your
return address and phone number.

Visit our website: www.revellmonogram.com

