

Helpful Tips - Working With Resin Parts:

Cleaning/Degreasing: All resin bits should be cleaned with washing up liquid, glass cleaner or alcohol before painting to remove any mold release or oils for best adhesion of glue and paint.

Sanding: Use a dust mask and safety glasses when sanding. Resin, plastic, wood or other fine ground dust can be harmful.

Gluing: Resin parts need to be glued with "CA Glues" (Cyan Acrylate) or epoxy glues or epoxy putties. Normal model cement will not work on resin.

Painting: All pieces should be cleaned and primed before painting for strongest finish. Most paints will stick to resin but can be easily scratched or scraped off without primer. I like to paint and dry brush with combinations of Tamiya, Testors and Vallejo Paints - Washed with Games Workshop Citadel Black and Brown Washes.

Bending Resin: Resin bits can be bent and shaped using boiling water. Toss a piece in a coffee cup, pour in some boiling water and let sit for 30-60 seconds and bend away to fit your fender, turret or other spots etc... Practice on some older unused resin pieces from your spares box. This is also a good tip for flattening out resin buildings or any other resin pieces that may not be flat. Experiment with time and temperature of water.

Removing Old Paint: Do not soak resin bits in brake fluid to remove paint. Brake fluid may work on Poly Styrene (kit plastic) but it will destroy most resins.



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