



McDONNELL DOUGLAS F-15C EAGLE

1/48 scale

The modern jet fighter has become a technological wonder, filled with complex electronic gear. The current role of the fighting plane has become so far removed from its original concept that it bears almost no resemblance to the typical combat situations of World War II. We learned in Vietnam that our highly sophisticated, missile-armed fighters were often at a disadvantage when engaging the more nimble MiG-21, for example and the need for cannon armament was clearly demonstrated. In aerial conflicts we learned that supersonic speed is not nearly as advantageous as fast response and maneuverability.

To address these problems, the F-15 Eagle was designed specifically to reprise the role of "dogfighter". To do this, the basic engineering was directed toward lower maintenance time by using less complicated systems. Maintaining the Eagle takes about half the time it takes for a Phantom II, yet the F-15 retains essential automatic controls, such as engine inlet positioning. The Eagle's twin Pratt & Whitney F100 afterburning turbofans produce 10,000 more pounds of thrust than the weight of the plane. This allows the F-15 to turn tightly without sacrificing precious airspeed. The Eagle carries one 20mm rotary cannon as standard equipment, but eight hardpoints can carry an enormous variety of additional weaponry to enhance the dogfighting abilities of the plane. The single-seat F-15C is the second generation version of the single seat Eagle and replaced the F-15A in June, 1979. Externally, it shows little change, but inside it contains newer and more versatile electronics making today's Eagle far more deadly.



Cement Parts Coller Kleben Pegar Incollare Colar Kleven



DO NOT cement Ne pas coller Nicht kleben No pegar Non incollare Nao colar Niet kleven



Couper Scheiden Cortar Tagliare Cortar Snijden



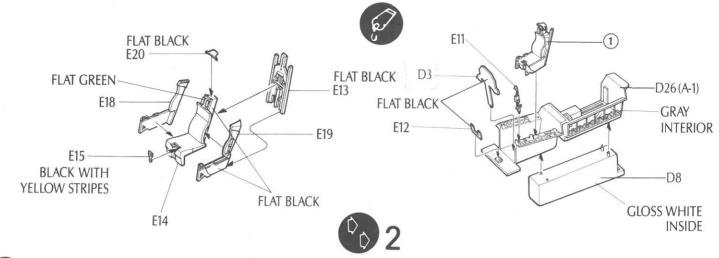
Optional parts Choix Auswahlmoglichkeit Eleccion Scelta Opcao



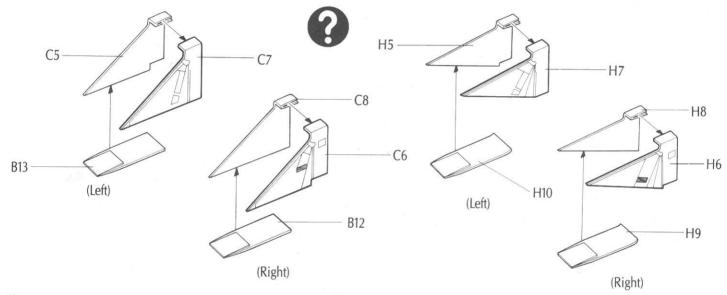
Repe Répé Vorga Repit Ripet Repit

Repeat operation Répêter l'opération Vorgang wiederholen Repitir la operacion Ripetere Repitir a operação

(1) EJECTION SEATS AND COCKPIT

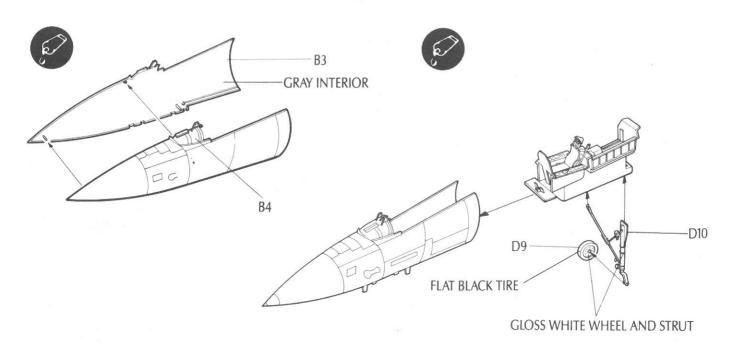


2 NOSE ASSEMBLY



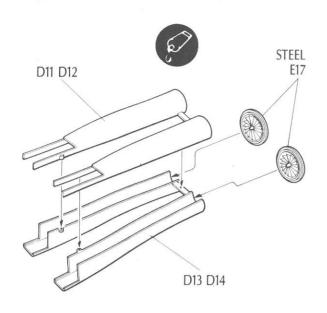
3 INTAKE ASSEMBLIES (A)

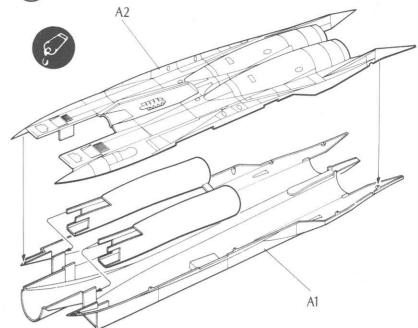
(4) COCKPIT AND NOSE WHEEL INSTALLATION



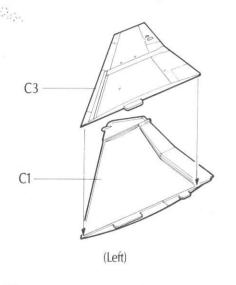




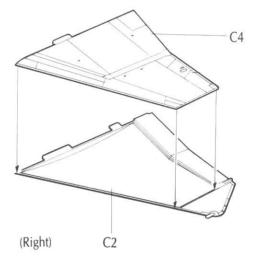




(7) WING ASSEMBLY

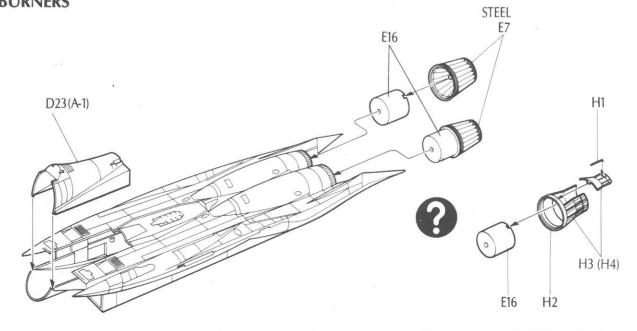






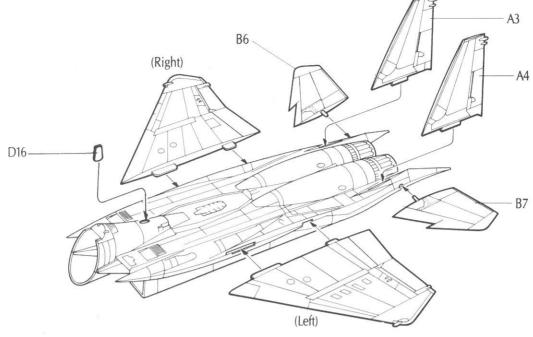
8 AFTERBURNERS

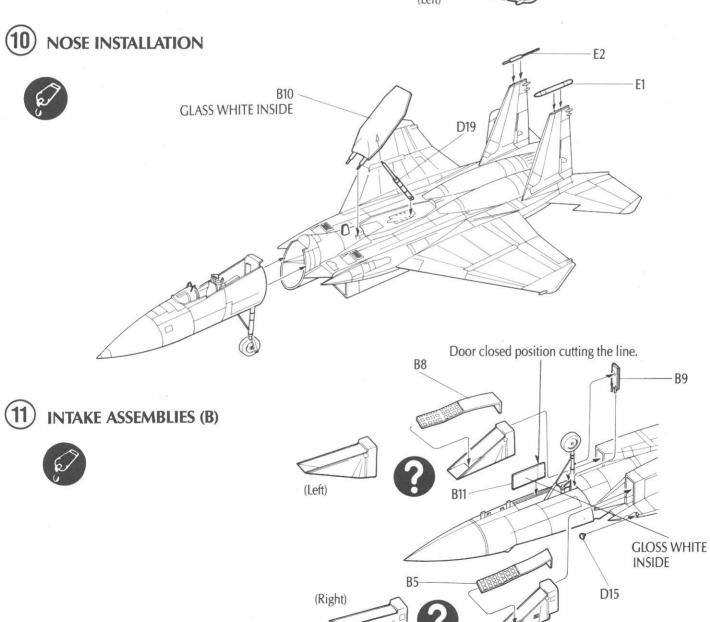




9 WING AND TAIL ASSEMBLIES



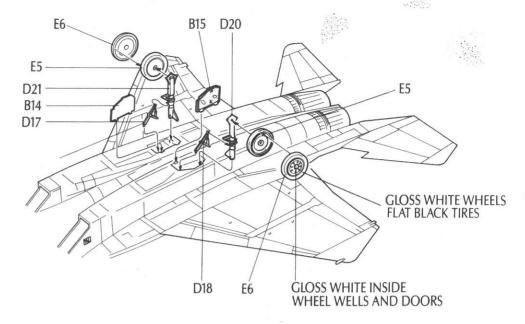




GLOSS WHITE INSIDE INTAKES

(12) MAIN GEAR INSTALLATION



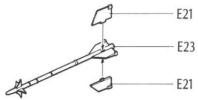


13 SIDEWINDER AND SPARROW

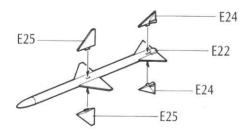




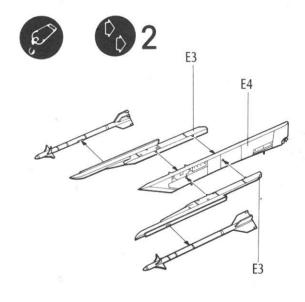




ALL WHITE

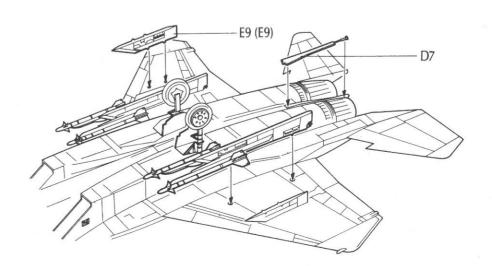


14 SIDEWINDER PYLONS



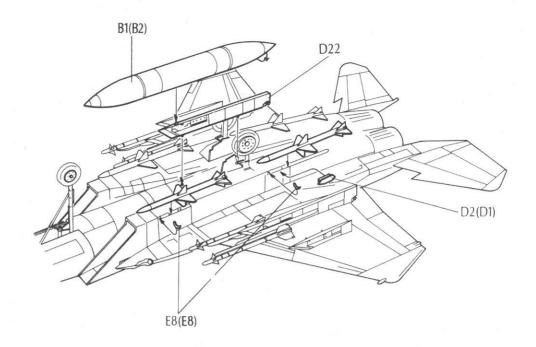
15) PYLON MOUNTING





16 FINAL ASSEMBLY

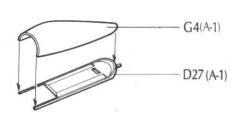


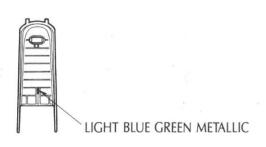


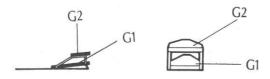
(17) CANOPY INSTALLATION

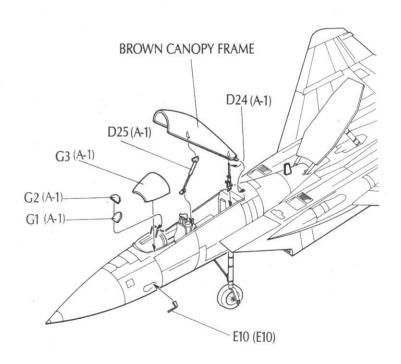




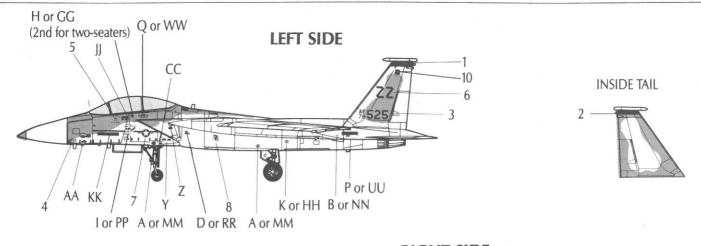


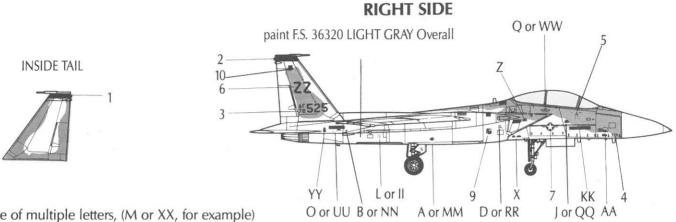




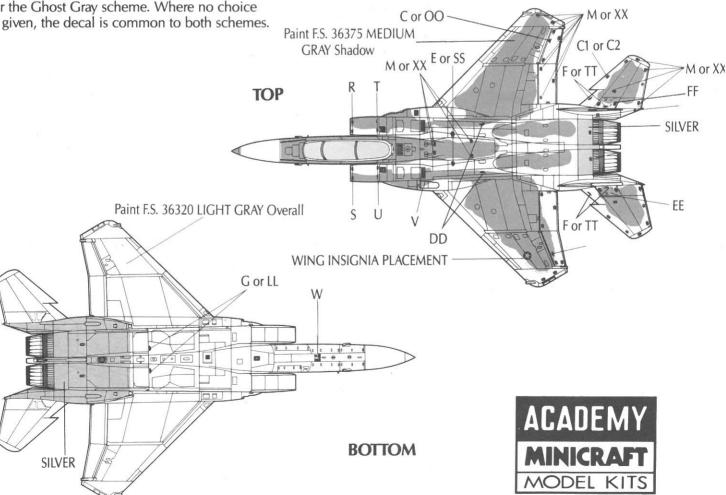


DECAL LOCATIONS AND PAINTING INSTRUCTIONS



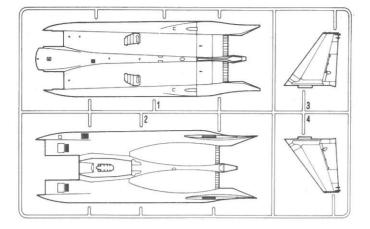


In case of multiple letters, (M or XX, for example) the first letter designates markings for the ground attack (dark gray) scheme, the second letters indicate the markings for the Ghost Gray scheme. Where no choice is given, the decal is common to both schemes.

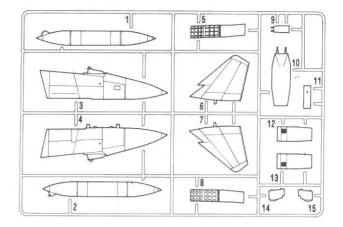


PARTS LOCATING DIAGRAM

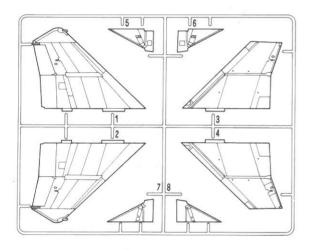




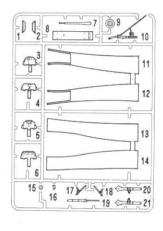




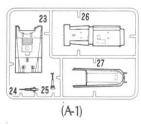




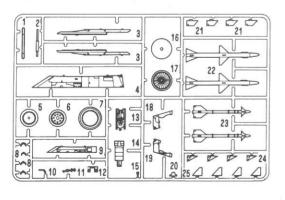




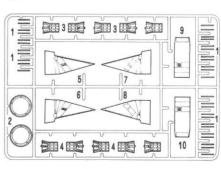




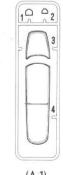












(A-1)

ENGLISH	FRENCH	GERMAN	SPANISH	ITALIAN
WHITE	BLANCO	WEISS	BLANC	BIANCO
YELLOW	JAUNE	GELB	AMARILLO	GIALLO
RED	ROUGE	ROT	ROJO	ROSSO
BLUE	BLEU	BLAU	AZUL	BLU
GRAY	GRIS	GRAU	GRIS	GRIGIO
GUNMETAL	METALLIC	METALLIC	METALICO	METALLICO
GREEN	VERT	GRUN	VERDE	VERDE
SILVER	ARGENT	SILBERN	PLATA	ARGENTO
BLACK	NOIR	SCHWARZ	NEGRO	NERO
ORANGE	ORANGE	ORANGE	NARANJADO	ARANCIO
AMBER	AMBRE	BERNSTEINFARBEN	AMBAR	AMBRA
ALUMINUM	ALUMINUM	ALUMINUMFARBEN	ALUMINIO	ALLUMINIO
GLOSS	LUSTRE	GLANZENDES	BRILLANTE	BRILLANTE
FLAT	TERNE	GLANZLOSES	APAGADO	OPACO



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