



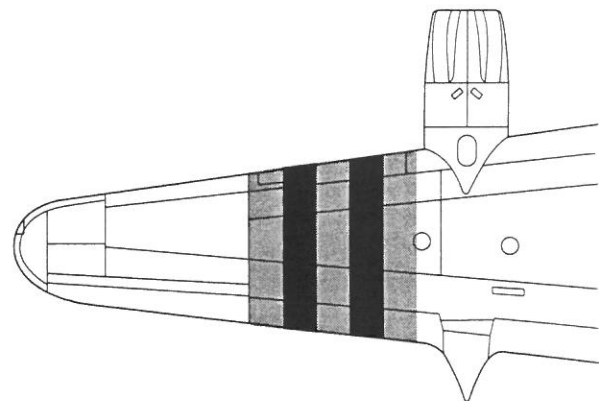
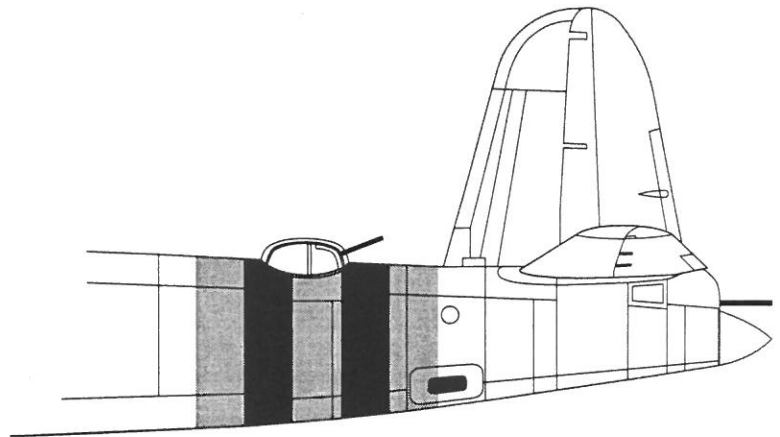
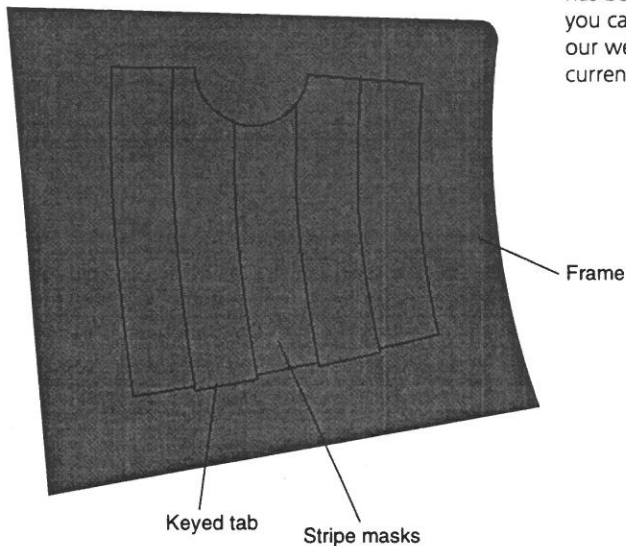
# BlackMagic™ by...

**Cutting  
Edge**®  
MODELWORKS

## B-26 D-Day Recognition Stripes Masks for Revell/Monogram

**CEBM48281**

It's always been tedious for modelers to locate the proper references, then quickly and effectively mask off the camouflage patterns on their models. To help you out, Cutting Edge is proud to offer our BlackMagic™ line of specialized (and patented!) painting masks. These masks have been precisely scaled from reliable references, including official technical data. In addition to this D-Day stripes masking set, many BlackMagic™ sets are available for the difficult job of painting clean frame lines on canopies, Luftwaffe splinter schemes, masking wheel hubs, camouflage patterns, large scale insignia, etc. Most canopy mask sets also contain masks for the difficult task of painting the wheel hubs. Each BlackMagic™ set has been exactly test fit to the model it's designed for before being released for sale, so you can count on your mask set fitting properly. Contact Meteor Productions, Inc., or see our web site ([www.meteorprod.com](http://www.meteorprod.com)) for more details on the hundreds of BlackMagic™ sets currently available.



- D-Day recognition stripes have always been one of the hardest painting jobs a modeler can have. Your BlackMagic™ patented keyed masks make this job much easier! You will still need to exercise a lot of care, but your stripes will be accurate, symmetrical, and straight!
- We recommend using BlackMagic™ canopy/wheel hub masks for the specific kit you're painting. See the complete BlackMagic™ list for the appropriate set numbers.
- First, paint the camouflage (if required), etc., on your model. The stripes will be painted in halves (upper/lower and right/left).
- Carefully align the outer frame masks.
- Spray the area white.
- Carefully align the BlackMagic™ stripes with the keyed cutouts on the outer frames, then spray your black paint.
- Repeat this process for the opposite side, making sure your stripes line up.
- Spray the final color, let dry, then remove your masks. Voila! A tough job done in a tiny fraction of the time it would have taken you to gather your references, measure the pattern sizes, lay down masking tape, paint, pull up the tape, re-mask and repaint where you "screwed up," etc., etc. We're doing everything we can here at Cutting Edge to make your modeling experience more enjoyable, accurate—and faster!

... proudly presented by:

**Meteor**  
**Productions**®  
Inc.

P.O. Box 3956  
Merrifield, VA 22116 USA  
703/971-0500  
FAX: 703/971-8111  
<http://www.meteorprod.com>

# Instructions (continued)

## CAUTION:

- These masks are for *expert* modelers only. Each set has been exactly fit tested before it went on the market, but it is possible to misapply them if you don't know what you're doing! Read and understand the instructions. If you've never used BlackMagic™ before, you might want to experiment with some scrap material before applying your first set.
- **Be especially careful to not allow the sticky sides to stick together!** It is extremely difficult to separate the parts if the sticky sides are stuck to each other.
- Sharp knife points and clear parts are not a match made in Heaven. Be very careful not to scratch your clear parts as you apply and remove the masks!
- SWEATY PALMS! No, we were not kidding when we said on the BlackMagic™ header card that sweaty palms are a required tool. Remove some of the tackiness of each mask by pressing the sticky side against your palm before applying it to your model. DO NOT press it to your forehead, as it is probably too oily and will leave a residue on your model. DO NOT press it on the back of your hand, as it could pick up small hairs. Speaking of residue, in the unlikely event slight adhesive residue is left on your model after you remove the masks, take it off with "Goo-Gone" adhesive remover (available at hardware stores). Be sure to test the Goo-Gone on a test paint strip to ensure it does not discolor the paint.
- Some professionals have had good luck applying masks by pre-wetting the area with water with a little liquid dishwashing material added. When dry, wipe off the residue.
- Burnish the edges of the BlackMagic™ with your fingertip or Q-Tip cotton swab—DO NOT use a sharp object as it could stretch or tear the mask.
- Like all such material, the material your BlackMagic™ set is made from has a shelf life of about a year if stored *outside* the closed zipper bag it was shipped in, but lasts indefinitely if kept airtight. So, keep it in the bag until you're ready to use it.
- We've tested BlackMagic™ and have found you can safely leave it on your model for several weeks without leaving excess adhesive residue. But be smart—put it on, spray your model, and take it off as quickly as you can to ensure you're happy with the results.
- Adhesive materials like masking and scotch tape can lift paint chips off poorly prepared surfaces when they are removed. Although BlackMagic™ has considerably less adhesive than most masking and scotch tapes, you still need to properly prepare your model before painting.