

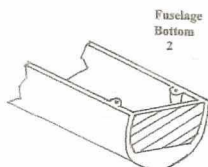


LONE STAR MODELS®

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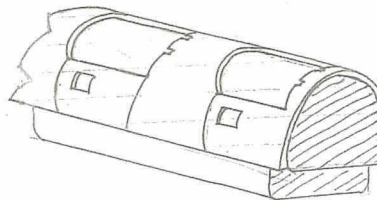
1/48 B-58 cockpit set



Do not remove any of the fuselage locator pins.

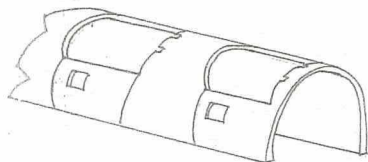
STEP 1

For the rear cockpit tub to fit you must remove most of the bulkhead on the end of part 2. Leave approximately 5/16 of it.



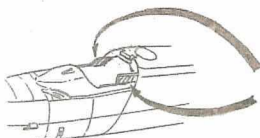
Step 4

Sand the bottom of the rear cockpit tub. Test fit in place in part 2 Fuselage bottom. The two rear seat bulkheads should fit the upper fuselage part 1. When you have the location satisfactory, glue the rear tub in place in Fuselage bottom part 2.



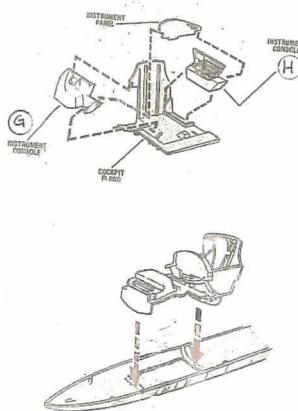
STEP 2

Use the engraved panel lines outlining the rear hatches on fuselage part 1 as a cutting guide. Carefully open these two areas. Also match the hinge points on the new resin hatches to the fuselage and cut slots to fit them.



Step 3

Remove these two pieces on either side of pilot's cockpit.



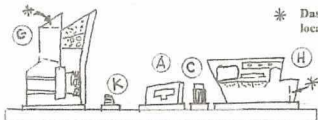
Step 5

Remove casting plugs from cockpit parts. Test fit them together and in the fuselage parts 1 and 2. The aft bulkhead on the cockpit floor should fit into the top fuselage part 1. The nose wheel bay roof and Pilot's cockpit should fit as the kit parts into the fuselage. Add the rudder pedals to the lower inner sides of the left and right instrument consoles. The cockpit should be painted as you assemble it. Same for the seats. It is best to install the seats in the cockpits as you build. They may be difficult to install after the cockpits are in place.

Step 6

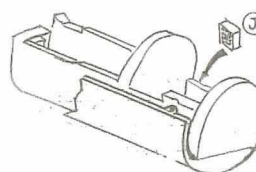
Follow Monogram steps 6 and 7 to assemble the front landing gear. Using a pin vise and drill open the holes for the nose landing gear. You may wish to install the nose gear at a later time to avoid damage.

The same holds for the nose gear well doors. They can be installed as in Monogram step 9 and 10 or left to install later.



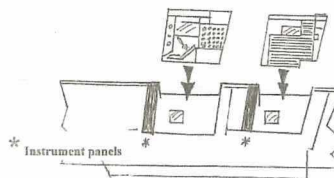
* Dashed lines indicate approximate location for rudder pedals.

- A. Auxiliary storage
- B. Auxiliary storage
- C. Map case
- D. Map case
- E. Right rudder pedal
- F. Left rudder pedal
- G. Right side Pilot's console
- H. Left side Pilot's console
- I. Middle compartment defensive weapons control stick
- K. Pilot's control stick boot



Step 7

Part "J" fits in the notched out area on the right lower side of the rear cockpit.



Step 8

The middle and rear instrument panels should fit into the fuselage and be almost flush with the new cockpit hatch openings. They are also not vertical but lean forward at the bottom. It is advised that you test fit these panels in place and maybe hold them temporarily with modeling clay. The left and right side panels should fit between the rear bulkheads and the instrument panels.

Step 9

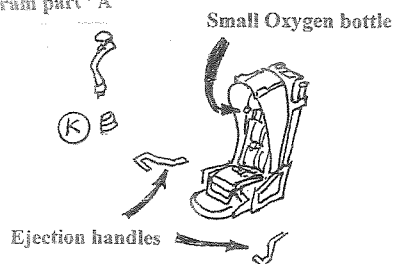
Slide the hatch actuator between the rails for the seat. Add the hatch push rod from plastic rod or wire.



Step 10

Carefully trim the left side windows from the mounting tab and put them in place in the fuselage sides.

Monogram part "A"



Step 11

Clean the three seats of any flash. Some may have a few small bead looking objects. These are entrapped air bubbles and should be removed. They will pop off easily. There is one on the seat interior however that should remain. it is a small Oxygen bottle ,and is on the front of the seat at the right shoulder area.

Remove resin part "K" from the casting sprue and attach it to the bottom of Monogram part "A" Control Column. Glue this assembly on the lower front of one of the seats. This will be the pilot's seat.

Each seat has ejection handles on The lower front sides of the seat cushion. These should be made of wire or sprue.

Vacuformed clear part



Resin Pilot's hatch

Step 12

Remove the flash over in the windows on the Pilot's hatch. Sand and trim the vacuformed Pilot's hatch to fit over the resin hatch. Carefully glue this in place avoiding glue on the window areas. Scribe the panel lines onto the outer clear part and mask the windows on the outside before painting.

An alternative is to cut new windows from this vacuformed piece and fit them into the window openings.