

The McDonnell Douglas F-18 is aptly named Hornet. This nimble single-seat, twin-engined fighter is fast, maneuverable and carries a lethal sting. Soon to join the U.S. Navy and Marine Corps, the F-18 is a development of the Northrop YF-17 competitor in the USAF's light weight fighter competition. Losing the Air Force competition to the General Dynamics F-16, the Northrop fighter nevertheless interested the Navy, who ordered a modified version as the F-18 for its next generation fleet fighter and attack bomber.

McDonnell Douglas and Northrop teamed up to revise the YF-17 for the dual roles of carrier-borne fighter and attack bomber. Initial development is directed toward the fighter role, with the A-18 to emerge at the end of the development program. Naturally, most of the parts will be common to both versions, a factor which will greatly simplify shipboard support.

Since the basic design of the Hornet permits two separate operational roles, it will be duplicating the missions of the F-4 Phantom II and the A-7 Corsair II. Therefore, it is intended that three Hornets will replace one Phantom and two Corsairs. Physically, the new fighter will require the same deck space as the F-4 and A-7, but the commonality of parts will substantially reduce the necessary support parts and maintenance gear.

Two General Electric turbofan engines give the F-18 a thrust-to-weight ratio of almost one-to-one and provide a maximum speed of Mach 1.8. Nine hardpoints beneath the wings and fuselage offer a stores capacity of almost seven tons. The cockpit is designed to simplify the pilot's chores. A heads-up display (HUD) provides all the pertinent flight data on a screen in front of the pilot, and all the basic flight controls are located on the throttle and control column, permitting the pilot to maneuver the Hornet with the least amount of effort.

The first delivery of the F-18 is scheduled for the early 1980's, Both the Navy and Marines will operate the Hornet as the back-bone of their fighter/attack squadrons. By late 1983, McDonnell Douglas plans to produce Hornets at a rate of nine planes per month, with approximately ten percent of them being two-seat trainers.

# CHARACTERISTICS

Dimensions:

Wingspan: (Over missiles) 40 feet, 8 inches. (Folded span = 25 feet)

Length: 56 feet

Powerplant: Two General Electric F404-GE-400 Low Bypass Turbofan engines of 16,000 lbs thrust with afterburners.

Performance: Maximum speed = 1,200 mph (Mach 1.8)

Combat ceiling = 50,000 feet

Armament: One nose-mounted M61 20mm cannon.

Two AIM 9 Sidewinder Missiles. Two AIM 7 Sparrow Missiles.

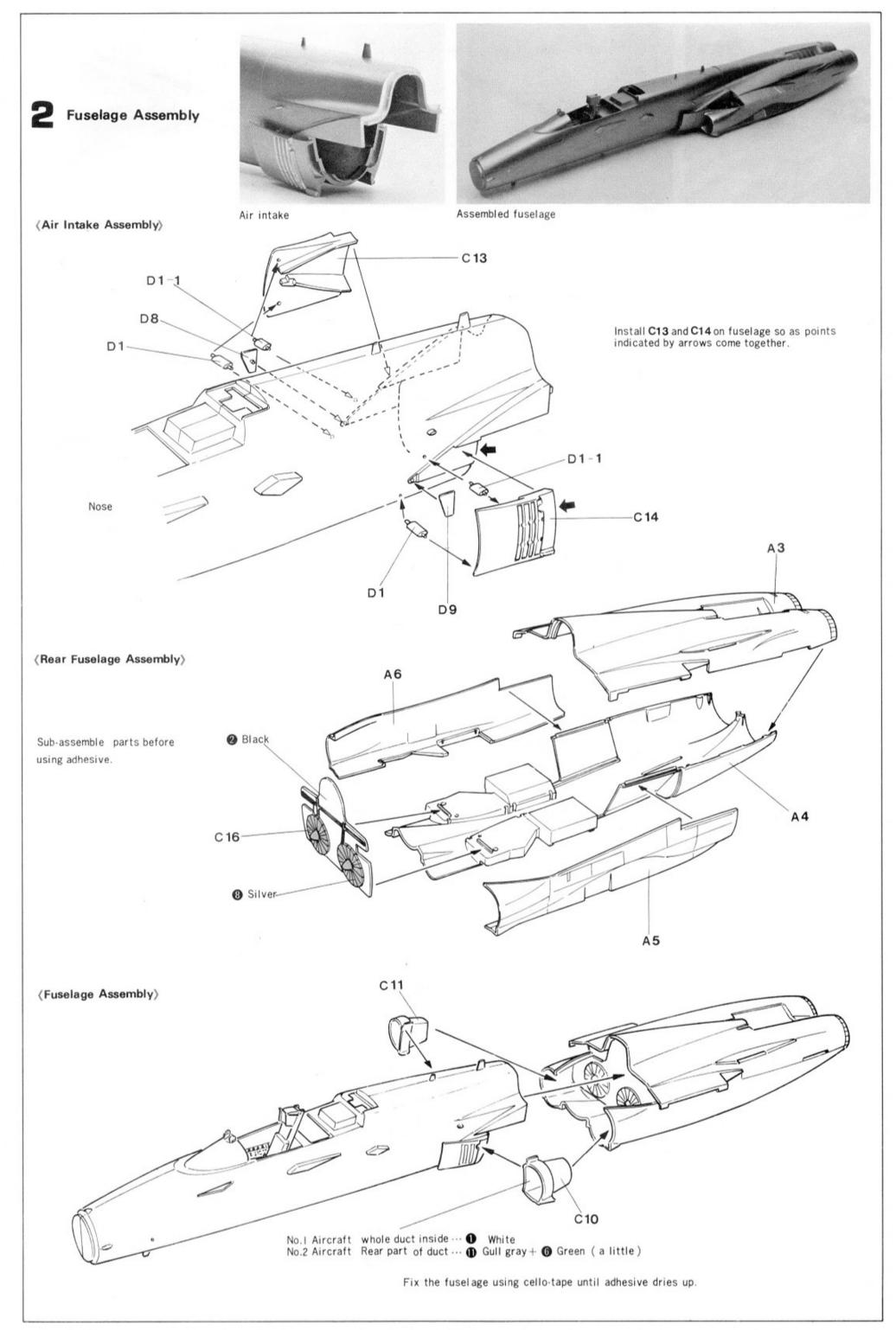
Assorted bombs and underwing ordnance to 17,000 lbs.

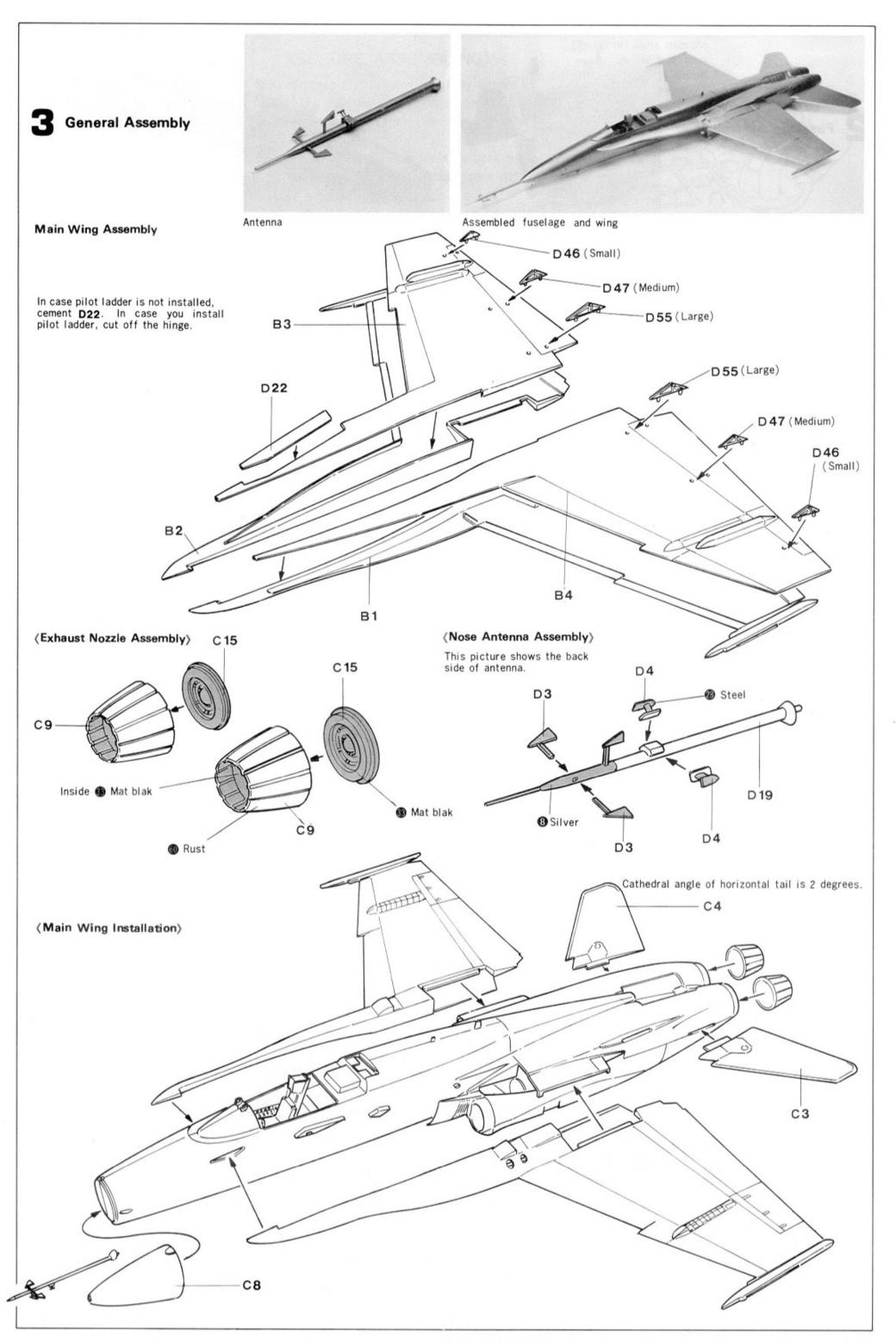
# (To cut off parts from the **(BEFORE ASSEMBLING)** runner, do not tear them off, but do with a clipper Read these instructions carefully before asor a cutter as shown.) sembling your model and follow them. READ BEFORE Cut off the parts from the stemwith a nip-**ASSEMBLING** per or a cutter. When using adhesive, apply it to both parts to be cemented. Please take care not to apply too much adhesive. Cockpit Assembly Black (Ejection Seat) D17 Decal 16(R)-D12- Orange yellow & @ Black Assembled cockpit Installed cockpit Decal 16 (L) (Cockpit Painting) D13 **6** Green **6** Green 1 Orange yellow 6 Orange yellow & 2 Black Orange yellow M Khaki Green Black Red D11 (Ejection Seat Installation) D18 Orange Dark-sea-gray Black yellow D16-Black 6 Green Orange Black D14yellow Black Red D2 Panel @ Black Dark-sea-gary (Fuse lage Assembly) A2 D21

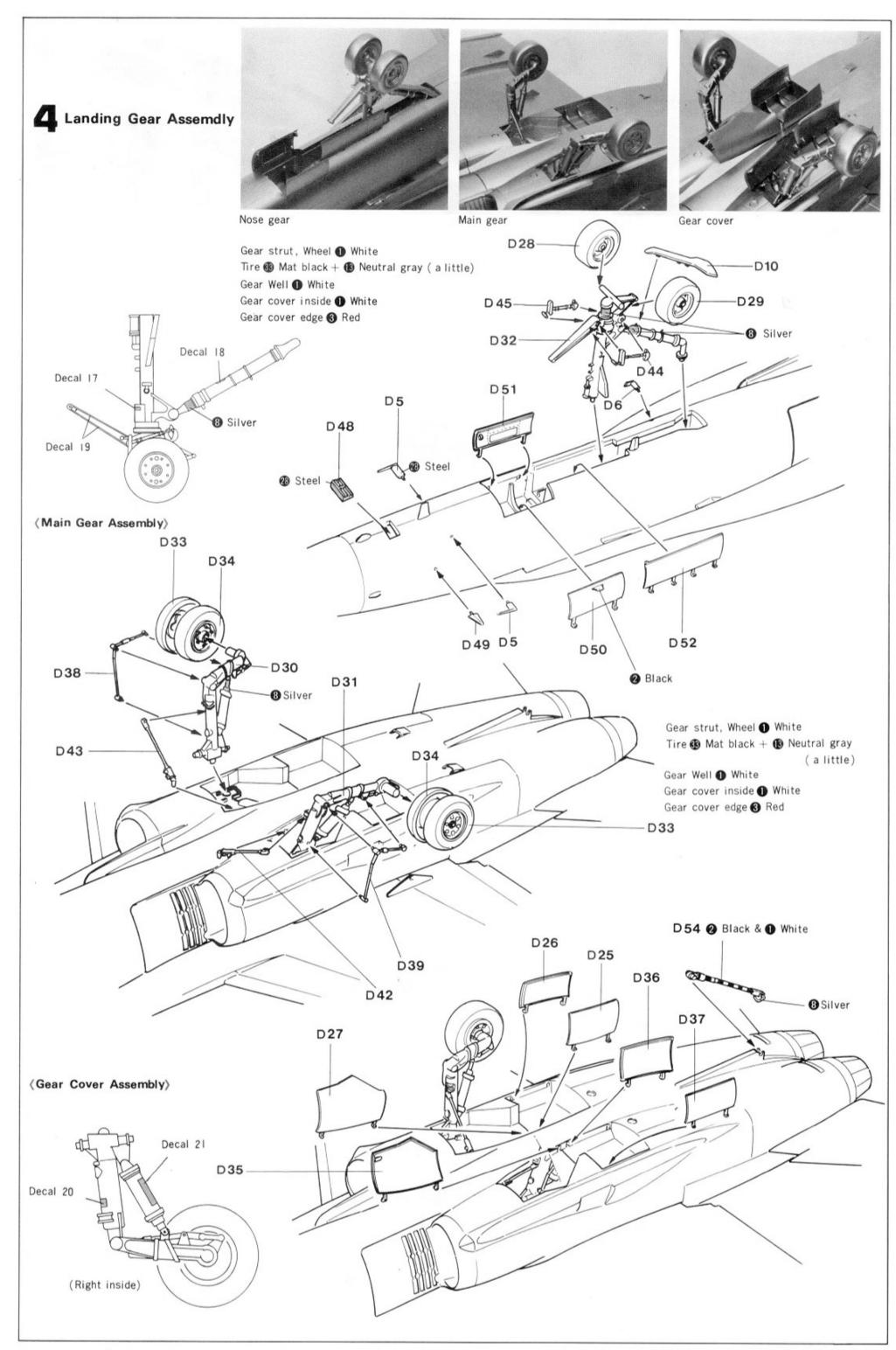
In case you put pilot step, make a hole deforehand.

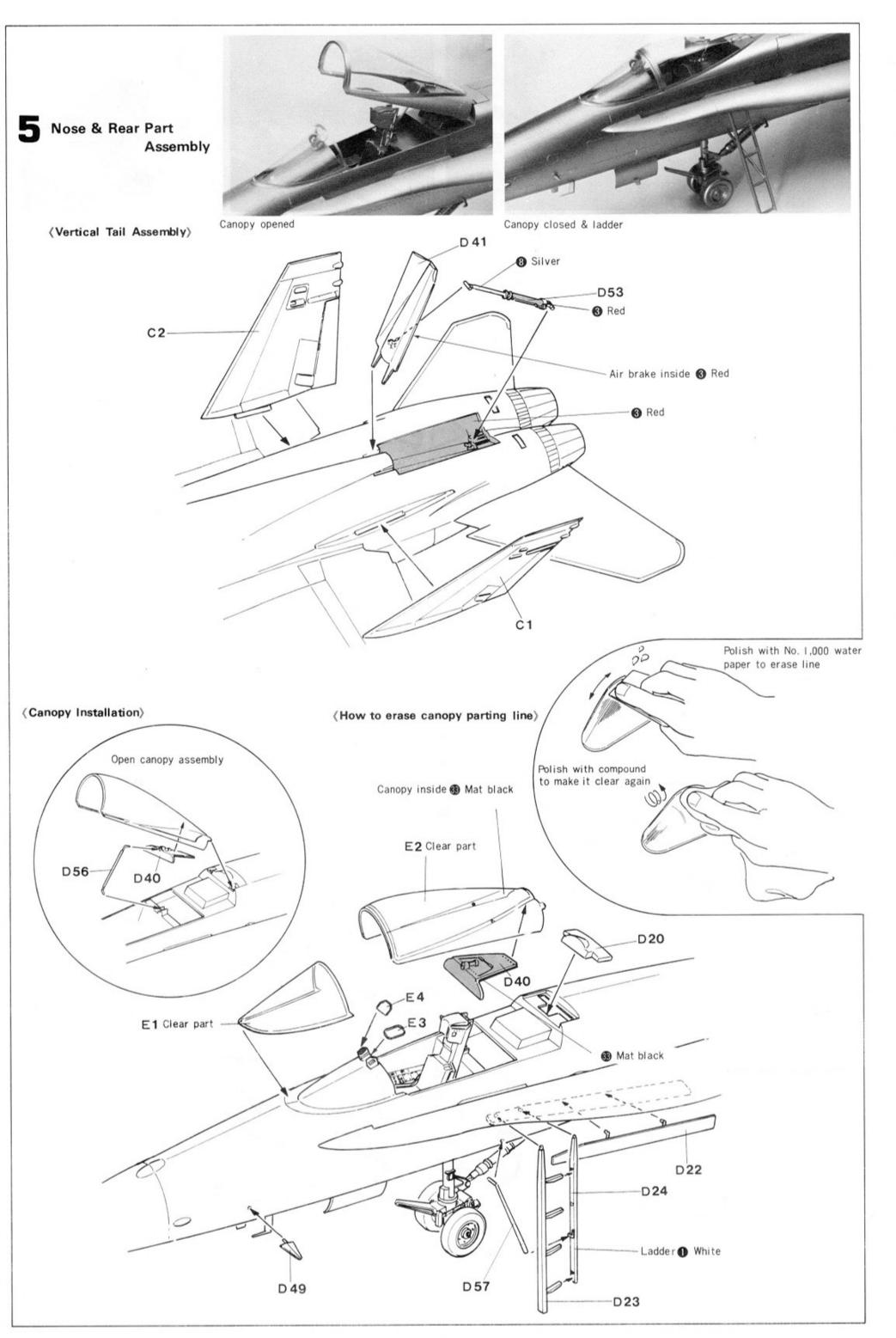
A1

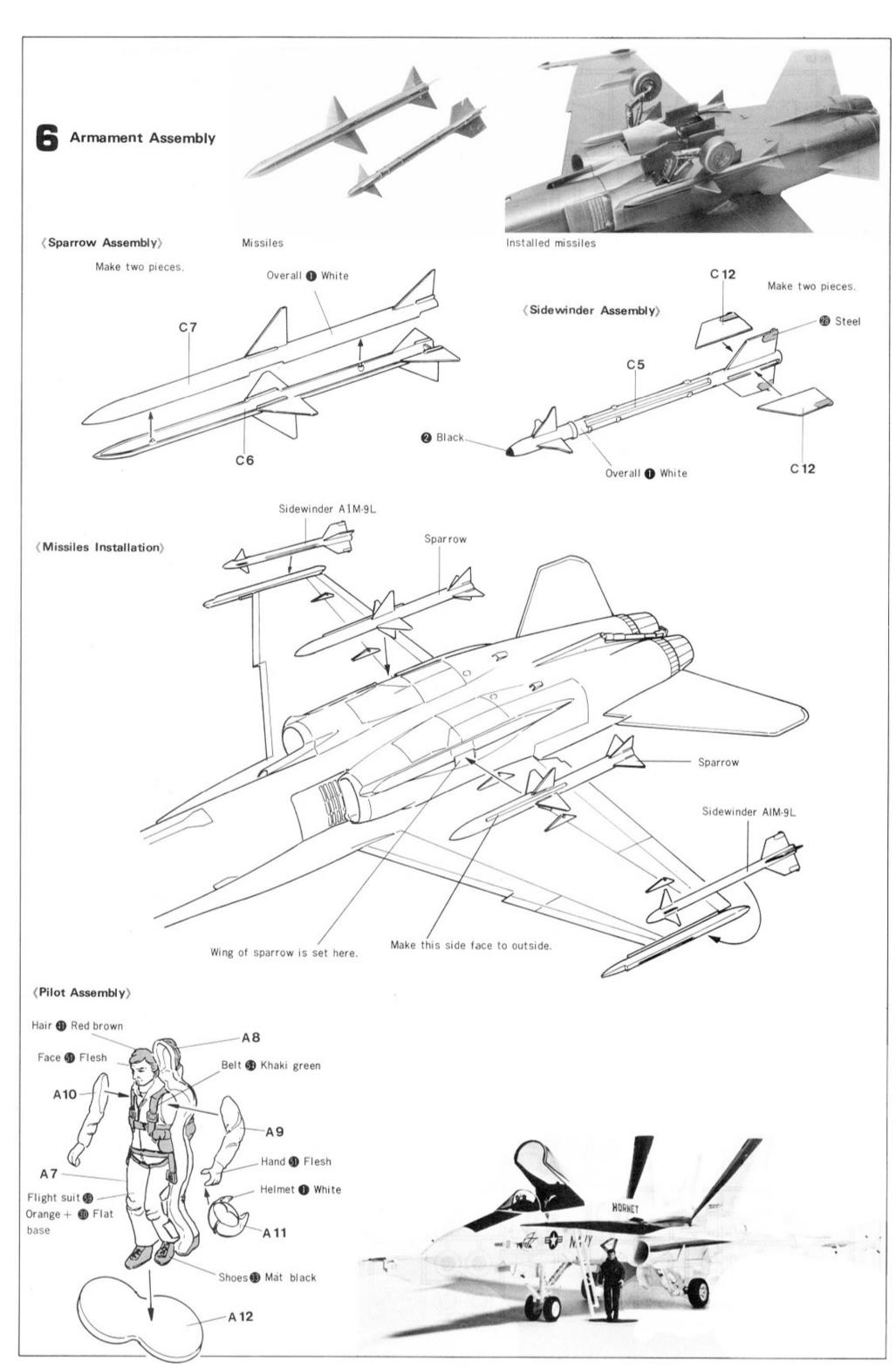
Dark-sea-gray



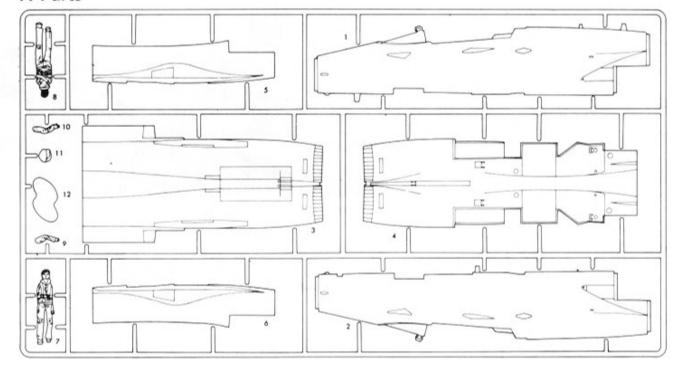




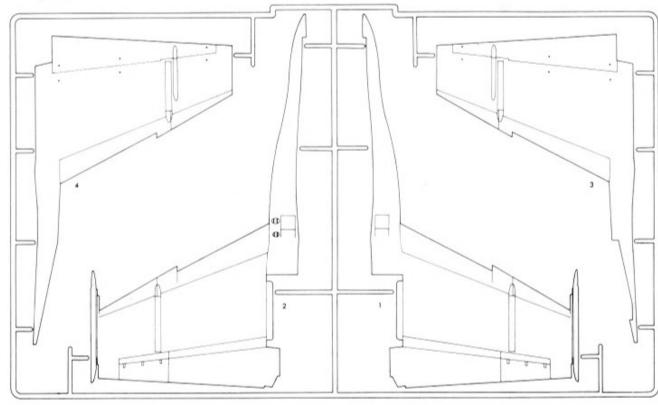




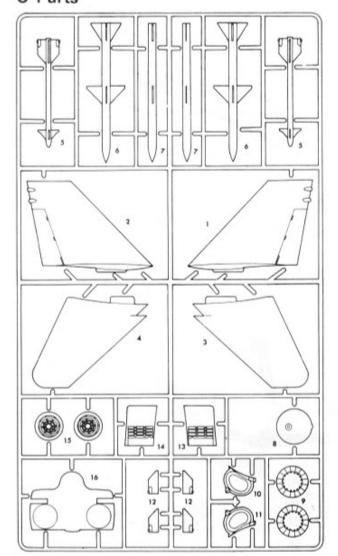
### A-Parts



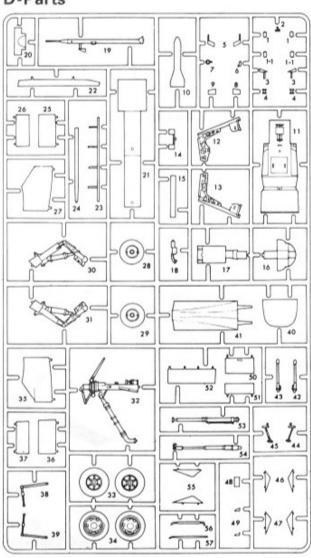
#### **B-Parts**



## C-Parts



### **D-Parts**



#### (Parts No. & Name)

#### A-Parts

7. Pilot (Front) I. Front fuselage (L) 8. Pilot (Back) 2. Front fuselage (R) 3. Rear fuselage (Top) 9. Pilot arm (L) 4. Rear fuselage (Bottom) 10. Pilot arm (R) 11. Helmet 5. Sparrow launcher (L) 6. Sparrow launcher (R) 12. Pilot base

#### **B-Parts**

Main wing top(R)

4. Main wing bottom (R) 2. Main wing top (L) C-Parts 9. Exhaust nozzle Vertical tail (L) 10. Air intake (L) 2. Vertical tail (R)

3. Main wing bottom (L)

42. Main gear part II (L)

43. Main gear part II (R)

44. Nose gear part (R)

45. Nose gear part (L)

48. Front fuselage part

50. Nose gear cover II

51. Nose gear cover III

52. Nose gear cover IV

53. Air brake actuater

54. Arrester hook

46. Flap hinge I 47. Flap hinge II

49. Fin

3. Horizontal tail (L) II. Air intake (R) 4. Horizontal tail (R) 12. Sidewinder fin 5. Sidewinder 13. Splitter plate(R) 6. Sparrow 14. Splitter plate (L) 15. Flame dumper 7. Sparrow

D-Parts

8. Nose cone 16. Fuselage rear part I. Air intake part I 30. Main gear (L) I-I Air intake partII 31. Main gear (R) 32. Nose gear 2. Throttle lever 3. Antenna part I 33. Main wheel II 4. Antenna part II 34. Main wheel II 35. Main gear cover III (R) 5. Pitot tube II 6. Indicater 36. Main gear cover I (R) 37. Main gear cover II (R) 7. Ejection ring 38. Main gear part I (L) 8. Air intake part III (R) 39. Main gear part I (R) 9. Air intake part III (L) 10. Nose gear cover I 40. Canopy part 41. Air brake

II. Cockpit 12. Seat part I (R) 13. Seat part I (L) 14. Foot pedal 15. Seat part II Instrument panel 17. Seat 18. Control stick

19. Antenna I 20. Fuselage part 21. Nose gear well

22. Ladder cover 23, Ladder I 24. Ladder II 25. Main gear cover I (L) 55. Flap hinge

26. Main gear cover II (L) 56. Canopy actuater 27. Main gear cover III (L) 57. Ladder strut 28. Nose wheel 29. Nose wheel

E-Parts 1. Window shield 2. Canopy

3. Head-up display I 4. Head-up display II

### Other Parts

Decal 2 Instruction Sheet I Marking & Color Painting Guide I Color Guide I

## E-Parts

